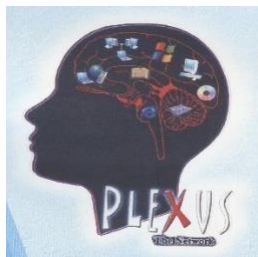


Nallamuthu Gounder Mahalingam College (Autonomous)
Re-Accredited by NAAC & ISO 9001:2015 Certified Institution
Pollachi-642001



Department of BCA



SYLLABUS

(Effective for 2021 – 2024 Batch and onwards)

NGM College

Vision

Our dream is to make the college an institution of excellence at the national level by imparting quality education of global standards to make students academically superior, socially committed, ethically strong, spiritually evolved and culturally rich citizens to contribute to the holistic development of the self and society.

Mission

Training students to become role models in academic arena by strengthening infrastructure, upgrading curriculum, developing faculty, augmenting extension services and imparting quality education through an enlightened management and committed faculty who ensure knowledge transfer, instill research aptitude and infuse ethical and cultural values to transform students into disciplined citizens in order to improve quality of life.

UG DEPARTMENT OF COMPUTER APPLICATIONS

Vision(website)

The Department of Computer Applications(U.G) is dedicated to sustain excellence in teaching, to compete global markets for computer professionals, to structurize the students to articulate, principled, innovative and confident which leads to be good leaders and decision makers with passion.

Mission

Increasing the dimensionality of education through the effective use of Information Technology. Provide comprehensive environment to improve the individual proficiency.

- Persuade the students to explore, to create, to challenge and to lead.
- Inclusive of industry and life oriented subjects based on the current scenario.

Program Educational Objectives:

PEO1	To develop skilled manpower in the various areas of information technology like Data Base Management, Software Development, Computer-Languages, Software Engineering and Web Based Applications etc.
PEO2	To prepare our graduate to start the career as an Application Developer , Network Administrator , Software Tester, Software Engineer, Junior Programmer, Web Developer.
PEO3	To pursue higher studies such as MCA, M.Sc.Computer Science, M.Sc. Data Science, MBA.
PEO4	To impart high professionalism among the students by providing technical and soft skills with ethical standards.
PEO5	To encourage students for research activities and entrepreneurial skills by inculcating interactive quality teaching and organizing symposiums, conferences, seminars, workshops and technical discussions.

Program Outcomes:

PO1	Demonstrate the aptitude of Computer Programming and Computer based problem solving skills.
PO2	Display the knowledge of appropriate theory, practices and tools for the specification, design, implementation
PO3	Ability to link knowledge of Computer Science with other two chosen auxiliary disciplines of study.
PO4	Display ethical code of conduct in usage of Internet and Cyber systems.
PO5	Ability to pursue higher studies of specialization and to take up technical employment.
PO6	Ability to formulate, to model, to design solutions, procedure and to use software tools to solve real world problems and evaluate.
PO7	Ability to operate, manage, deploy, configure computer network, hardware, software operation of an organization.
PO8	Ability to present result using different presentation tools.
PO9	Ability to appreciate emerging technologies and tools.

PO10	The ability to work independently on a substantial software project and as an effective team member.
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Program Specific Outcomes:

PSO - 01	Explore technical knowledge in diverse areas of Computer Science and experience an environment conducive in cultivating skills for successful career, entrepreneurship and higher studies.
PSO - 02	Expertise to face the challenges of changing trends and career opportunities as per local and global industry needs.

N.G.M College – UG Department of Computer Applications
Scheme of Examination For 2021 - 2024
Choice Based Credit System & OBES

SEMESTER - I

Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
I	21UTL101 / 21UHN101 / 21UFR101	Tamil Paper - I /	6	-		3	30	70	100	3
		Hindi Paper - I /	6	-	-					
		French Paper - I	6	-	-					
II	21UEN101	English Paper - I (Level I)	5	-	-	3	30	70	100	3
	21UEN102	English Paper - I (Level II)	5	-	-					
III	21UBC101	Core - I : Programming In C	5		5	3	30	70	100	4
	21UBC102	Core – II : Digital Computer Fundamentals	4		5	3	30	70	100	4
	21UBC1A1	Allied - I : Mathematics I - Computer Oriented Numerical And Statistical Methods	4		5	3	30	70	100	4
	21UBC103	Core Lab -I : Programming In C		4		3	20	30	50	2
IV	21UHR101	Human Rights	1	-	-	2	-	50	50	2
	21HEC101	Human Excellence - Personal Values & SKY Yoga Practice - I	1	-	-	2	25	25	50	1
V		Extension Activities – Annexure I	-	-	-	-	-	-	-	-
EC	21VAD101	Communicative English (Fluency) - I	-	-	-	-	-	-	-	Grade
		Online Course (Optional) (MOOC / NPTEL / SWAYAM)								Grade
Total									650	23

SEMESTER - III										
Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
III	21UBC307	Core - V : Relational Database Management System And Oracle	5		5	3	30	70	100	4
	21UBC308	Core - VI : Operating Systems	5			3	30	70	100	4
	21UBC309	Core - VII : Organizational Behaviour	4		5	3	30	70	100	3
	21UBC3A3	Allied - III : Accountancy For Decision Making	5		5	3	30	70	100	4
	21UBC310	Core Lab - III : Relational Database Management System And Oracle		4		3	20	30	50	2
	21UBC311	Core Lab - IV : Operating Systems		4		3	20	30	50	2
	21UBC312	Core Lab - V : Graphics		1		2	20	30	50	1
IV	21UBC3N11 / 21UBC3N12	Non Major Elective - I : Web Designing Lab Non Major Elective - I : Desktop Publishing Lab		1		2	-	50	50	2
	21HEC303	Human Excellence - Professional Values & Ethics - III	1	-	-	2	25	25	50	1
V		Extension Activities - Annexure I	-	-	-	-	-	-	50	-
EC	21VAD301	Communicative English (Fluency) - III	-	-	-	-	-	-	-	Grade
	21VAD302	Manaiyiyal Mahathuvam - II	1*	-	-	2	-	50	50	Grade

	21VAD303	Uzhavu Bharatham - II	1*	-	-	2	-	50	50	Grade
	21BCV304	Department Specific Value Added Course (Mandatory)								Grade
Total									700	23

SEMESTER - IV										
Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
III	21UBC413	Core - VIII : Web Technology	5			3	30	70	100	4
	21UBC414	Core - IX : Computer System Architecture	5			3	30	70	100	4
	21UBC415	Core - X : Software Engineering	4			3	30	70	100	3
	21UBC4A4	Allied - IV : Mathematics III - Computer Based Optimization Techniques	5		5	3	30	70	100	4
	21UBC416	Core Lab - VI: ASP.NET		4		3	20	30	50	2
	21UBC417	Core Lab - VII : PHP Programming		4		3	20	30	50	2
	21UBC418	Core Lab - VIII: Web Designing		1		2	20	30	50	1
IV	21UBC4N21 / 21UBC4N22	Non Major Elective - II : Photo Effects Lab/ Non Major Elective – II: Animation Lab		1		2	-	50	50	2
	21HEC404	Human Excellence - Social Values & SKY Yoga Practice - IV	1	-	-	2	25	25	50	1

V		Extension Activities - Annexure I	-	-	-	-	-	-	-	1
EC	21VAD401	Communicative English (Fluency) - IV	-	-	-	-	-	-	-	Grade
	21VAD402	Manaiyiyal Mahathuvam - III	1*	-	-	2	-	50	50	Grade
	21VAD403	Uzhavu Bharatham - III	1*	-	-	2	-	50	50	Grade
	21BCV404	Department Specific Value Added Course								Grade
Total									650	24

SEMESTER - V										
Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
III	21UBC519	Core - XI : Java Programming	5		5	3	30	70	100	4
	21UBC520	Core - XII :Skill Enhanced Course Software Testing	4			3	30	70	100	4
	21UBC5E11 / 21UBC5E12 / 21UBC5E13	Core Elective - I	5			3	30	70	100	4
	21UBC521	Core Lab - IX: Java Programming		4		3	20	30	50	2
	21UBC522	Core Lab - X : Software Testing		4		3	20	30	50	2
	21UBC523	Project	2	2			20	80	100	3
	21UBC5AL1	Advanced Learner Course – I: Adhoc And Sensor Networks - Self Study					30	70	100	5*
IV	21UBC5S11 / 21UBC5S12 21UBC5S13	Skill Based Elective - I	3 Hours			2	-	50	50	2

	21HEC505	Human Excellence - National Values & SKY Yoga Practice - V	1	-	-	2	25	25	50	1
	21GKL501	General Awareness - Self Study	SS			2	-	50	50	Grade
V		Extension Activities - Annexure I	-	-	-	-	-	-	-	-
EC	21VAD501	Communicative English (Fluency) - V	-	-	-	-	-	-	-	Grade
	21VAD502	Soft Skills Development - I	-	-	-	-	-	-	-	Grade
Total									650	22
List of Core Electives –I 21UBC5E11 – Networks/ 21UBC5E12 - Grid Computing/ 21UBC5E13 - Data Science			List of Skill Based Electives – I 21UBC5S11 – Mobile Phone Services/ 21UBC5S12 - Internet Of Things/ 21UBC5S13 - Desktop Publishing Lab							

SEMESTER - VI										
Part	Subject Code	Title of the Paper	Hrs / Week		Hrs / Sem.	Exam Hrs.	Maximum Marks		Total Marks	Credits
			L	P	T		Internal	External		
III	21UBC624	Core - XIII : Python Programming	4		5	3	30	70	100	4
	21UBC625	Core - XIV : Mobile Application Development	4			3	30	70	100	4
	21UBC6E21 / 21UBC6E22 / 21UBC6E23	Core Elective - II :	5			3	30	70	100	5
	21UBC6E31 / 21UBC6E32 / 21UBC6E33	Core Elective - III :	5			3	30	70	100	5
	21UBC626	Core Lab - XI : Python Programming		4		3	20	30	50	2

	21UBC627	Core Lab - XII : Mobile Application Development		4		3	20	30	50	2
	21UBC6AL2	Advanced Learner Course – II: Disaster Management					30	70	100	5*
IV	21UBC6S21 / 21UBC6S22 21UBC6S23	Skill Based Elective - II :	3 Hours			2	-	50	50	2
	21HEC606	Human Excellence - Global Values & SKY Yoga Practice - VI	1	-	-	2	25	25	50	1
V		Extension Activities - Annexure I	-	-	-	-	-	-	-	-
EC	21VAD601	Communicative English (Fluency) - VI	-	-	-	-	-	-	-	Grade
	21VAD602	Soft Skills Development - II	-	-	-	-	-	-	-	Grade
Total									600	25
List of Core Electives –II 21UBC6E21 - Storage Management 21UBC6E22 - Current Trends And Technologies 21UBC6E23 - Information Security		List of Core Electives –III 21UBC6E31-Data Mining And Warehousing 21UBC6E32 - Cloud Computing 21UBC6E33 - Nano Computing		List of Skill Based Electives – II 21UBC6S21 - Corporate Systems 21UBC6S22 - Multimedia And Animation 21UBC6S23 -Personality Development Skills						

ALC - Advanced Learner Course (Optional) *Extra Credits

Manaiyiyal Mahathuvam I,II,II *Extra Hours

Uzhavu Bharatham I,II, III *Extra Hours

Grand Total = 3900; Total Credits = 140

Question Paper Pattern (Based on Bloom's Taxonomy)

K1-Remember; **K2**- Understanding; **K3**- Apply; **K4**-Analyze; **K5**- Evaluate

1. Theory Examinations: 70 Marks (Part I, II, & III)

(i) Test- I & II, ESE:

Knowledge Level	Section	Marks	Description	Total
K1 & K2 (Q 1 -10)	A (Q 1 – 5 MCQ) (Q 6–10 Define/Short Answer)	10 x 1 = 10	MCQ Define	70
K3 (Q 11-15)	B (Either or pattern)	5 x 4 = 20	Short Answers	
K4 & K5 (Q 16 – 21)	C (Q -16 is Compulsory and Q 17 – 21 answer any 3)	4 x 10 = 40	Descriptive/ Detailed	

2. Theory Examinations: 50 Marks (Part IV)

Knowledge Level	Section	Marks	Description	Total
K1 & K2 (Q 1 -10)	A (Q 1 – 5 MCQ) (Q 6–10 Define / Short Answer)	10 x 1 = 10	MCQ Define	50
K3, K4 & K5 (Q 11-18)	B (Answer 5 out of 8)	5 x 8 = 40	Short Answers	

3. Practical Examinations: 100/50 Marks

Knowledge Level	Criterion	External/Internal Marks	Total
K3	Record work & Practical	60/40	100
K4			
K5		30/20	50

4. Components of Continuous Assessment

Components		Calculation	CIA Total
Test 1	70	70+70+20+20+20+10 7	30
Test 2 (Model)	70		
Seminar	20		
Assignment / Digital Assignment	20		
Group Task : GD, Role Play, APS	20		
Information Acquisition	10		

STUDENT SEMINAR EVALUATION RUBRIC

Grading Scale:

D	C	B	A
01 - 05	06 - 10	11 - 15	16 - 20

CRITERIA	D - Inadequate	C - Average	B - Admirable	A - Outstanding	Score
Organization of presentation	Hard to follow; sequence of information jumpy	Most of information presented in sequence	Information presented in logical sequence; easy to follow	Information presented as interesting story in logical, easy to follow sequence	
Knowledge of subject & References	Does not have grasp of information; answered only rudimentary Questions & Material not clearly related to topic OR background dominated seminar	At ease with information; answered most questions & Material sufficient for clear understanding but not clearly presented	At ease; answered all questions but failed to elaborate & Material sufficient for clear understanding AND effectively presented	Demonstrated full knowledge; answered all questions with elaboration & Material sufficient for clear understanding AND exceptionally presented	
Presentation Skills using ICT Tools	Uses graphics that rarely support text and presentation	Uses graphics that relate to text and presentation	Uses graphics that explain text and presentation	Uses graphics that explain and reinforce text and presentation	
Eye Contact	Reads most slides; no or just occasional eye contact	Refers to slides to make points; occasional eye contact	Refers to slides to make points; eye contact majority of time	Refers to slides to make points; engaged with audience	
Elocution - not ability to speak English language	Mumbles and/or Incorrectly pronounces some terms Voice is low; difficult to hear	Incorrectly pronounces some terms Voice fluctuates from low to clear; difficult to hear at times	Incorrectly pronounces few terms Voice is clear with few fluctuations; audience can hear well most of the time	Correct, precise pronunciation of all terms Voice is clear and steady; audience can hear well at all times	

WRITTEN ASSIGNMENT GRADING RUBRIC

Grading Scale:

F	D	C	B	A
01 - 04	05 - 08	09 - 12	13 - 16	17 - 20

CRITERION	A - Excellent	B - Good	C - OK	D - Below Standard	F - Missing
Content & Focus	Hits on almost all content exceptionally clear	Hits on most key points and writing is interesting	Hits in basic content and writing is understandable	Hits on a portion of content and/or digressions and errors	Completely off track or did not submit
Sentence Structure & Style	* Word choice is rich and varies * Writing style is consistently strong * Students own formal language	* Word choice is clear and reasonably precise * Writing language is appropriate to topic * Words convey intended message	* Word choice is basic * Most writing language is appropriate to topic * Informal language	* Word choice is vague * Writing language is not appropriate to topic * Message is unclear	* Did not include
Sources	Sources are cited and are used critically	Sources are cited and some are used critically	Some sources are missing	Sources are not cited	Did not include
Neatness	Typed; Clean; Neatly bound in a report cover; illustrations provided	Legible writing, well-formed characters; Clean and neatly bound in a report cover	Legible writing, some ill-formed letters, print too small or too large; papers stapled together	Illegible writing; loose pages	Same as below standard
Timeliness	Report on time	Report one class period late	Report two class periods late	Report more than one week late	Did not include

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC101			Title	Batch:	2021 - 2024
				Core - I : Programming In C	Semester:	I
Lecture Hrs./Week	5	Tutorial Hrs./Sem.	5		Credits:	4

Course Objective

To provide a student with a thorough grounding in the basics of a Subject and make them to learn the fundamental programming concepts and methodologies which are essential to build good C programs. To develop programming skills in order to meet the day to day IT demands.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the basic terminology used in computer programming	K1
CO2	Write, compile and debug programs in C language.	K2
CO3	Design programming concepts such as Arrays, Functions, Structures, Pointers, etc.	K3
CO4	Understand the dynamics of memory by the use of pointers and Structures.	K4
CO5	Use different data structures and create/update basic data files.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	H	H	H	H	M	M	M	H	H	H
CO2	H	H	M	H	H	H	M	H	M	M	H	H
CO3	H	H	M	H	H	H	M	M	H	H	H	H
CO4	H	H	M	H	H	H	M	M	M	M	H	H
CO5	H	H	M	H	H	H	M	M	M	M	H	H

21UBC101

Units	Content	Hrs
Unit I	Overview of C-Introduction-Importance of C-Basic Structure of C Program-Character Set- Tokens-Key words and Identifiers-Constants-Variables - Data Types-Declaration of Variables-Assigning Values to Variables-Defining Symbolic Constants-Operations & Expressions-Arithmetic Operators-Relational – Logical- Assignment-Increment & Decrement- Conditional Operator-Bitwise and Special Operator-Arithmetic Expressions-Evaluation of Expressions-Precedence of Arithmetic Operators-Type Conversions in Expressions-Operator Precedence and Associativity- Mathematical Functions.	14
Unit II	Managing I/O operations - Reading a character - Writing a Character - Formatted Input - Formatted Output - Decision Making and Branching - Decision Making with IF Statement-Simple IF Statement - IF...ELSE - Nesting of IF...ELSE Statements - ELSE...IF LADDER - Switch Statement - ?: - GOTO Statement - Decision Making and Looping-WHILE Statement-DO Statement-FOR Statement - JUMP IN LOOPS.	14

Unit III	Arrays-One Dimensional Array-Two Dimensional Arrays-Initializing Two Dimensional Arrays-Multi Dimensional Arrays-Handling of Character Strings-Declaring and Initializing String Variables- Reading Strings from terminal-Writing Strings to Screen-Arithmetic Operations on Characters-Putting Strings Together-Comparison of Two strings-String Handling Functions-Table of Strings-User Defined Functions- Need for User Defined Functions-Form of C Functions- Return Values and their Types-Calling a Function-Category of Functions-No Arguments and No Return Types-Argument but No Return Types-Arguments with Return Values-Handling of Non-Integer-Functions- Nesting of Functions-Recursion-Function with Arrays- <i>Scope and Life Time of Variables in Functions.</i>	14
Unit IV	Structures and Unions-Structure Definition-Giving Values to members-Structure Initialization- Comparison of Structure Variables-Arrays of Structures-Arrays with Structures - Structures and Functions-Unions-Size of Structures-Bitwise Fields-Pointers-Understanding Pointers-Accessing the Address of Variables-Declaring and Initializing Pointers-Increments and Scale Factor-Pointer and Arrays-Pointer and Character Strings- Pointers and Functions- Pointers and Structures-Points on Pointers.	14
Unit V	File Management in C-Defining and Opening a File-Closing a File-I/O Operation on Files-Error Handling during I/O Operations-Random Access Files-File Inclusion- <i>Compiler Control Directives.</i>	14
	Total Contact Hrs	70

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	E.Balagurusamy	Programming in ANSI C	Tata McGraw-Hill publications, Fourth Edition	2007

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Yashavant Kanetkar,	Let Us C	BPB Publications, 3 rd Edition	1999
2	Yashavant Kanetkar	Test Your C Skills	BPB Publications, First Indian Edition	1997

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.R.MALATHI RAVINDRAN	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC102			Title	Batch:	2021-2024
				Core – II : Digital Computer Fundamentals	Semester:	I
Lecture Hrs./Week	4	Tutorial Hrs./Sem	5		Credits:	04

Course Objective

To provide a comprehensive introduction to digital logic design leading to the ability to understand the principles, methods and applications of digital computer organization and design.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember how to represent numbers in computers and use problem solving techniques such as flowcharts.	K1
CO2	Acquire knowledge about Boolean algebra and analyze IC digital logic families.	K2
CO3	Analyze various combinational logic circuits.	K3
CO4	Design various sequential circuits such as flip – flops, counters and registers.	K4
CO5	Evaluate various components in designing the digital logic circuits.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	H	H		L	M	M		M			M	H
CO2	M	H				H			M		L	M
CO3		H				H	M					
CO4		H				H	M					
CO5	M	M		M	M	H	H	M	H	M	M	H

Units	Content	Hrs
Unit I	Flowchart and Number Systems: Logic and Flowcharting - Flowcharting- Flowcharting Symbols-Program Specification Analysis - Program Specification - Introduction- Input-Output - Throughput. Number system – Digital Computers and Digital Systems – Binary Numbers – Number Based Conversions – Octal and Hexadecimal Numbers – Complements – Binary Codes.	11
Unit II	Boolean Algebra: Boolean Algebra and Logic Gates-Basic Definition – Axiomatic Definition of Boolean Algebra – Basic Theorems and Properties of Boolean Algebra – Boolean Functions – Other Logic Operations – Digital Logic Gates – IC Digital Logic Families – Semiconductor Memory – Bipolar MDS – ROM – RAM – PROM – EPROM.	10
Unit III	Combinational Logic: Introduction – Adders – Full Adder – Half Adder- Subtractor – Half Subtractor - Full Subtractor – Multilevel NAND circuits – Multilevel NOR Circuits – Binary Parallel Adder – Decimal Adder – <i>BCD Adder</i> – Decoders – Encoder – Multiplexers – De Multiplexers.	12
Unit IV	Introduction – Flip Flops – Triggers of Flip Flops – Flip Flops Excitation Table – Design Procedure – Design Counters – Registers, Counters and Memory Unit. Registers – Shift Registers – Ripple Counters – Synchronous Counters – Timing Sequence.	11
Unit V	Input-Output Devices: Punched Tape, Tape Readers – Punched Cards – Card Readers – Alphanumeric Codes – Character Recognition – MICR – OCR –Output Equipment - Printers – CRT Output Devices – Output Offline Operation – Error Detecting and Error Correcting Codes – Keyboards – Terminals – Floppy Disks – Magnetic tape – <i>Tape Cassettes & Cartridges</i> .	11
	Total Contact Hrs	55

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Morris Mano	Digital Logic and Computer Design	Prentice Hall Of India, Third Edition	1994
2	Thomas C.Bartee	Digital Computer Fundamentals	Tata McGraw-Hill, Sixth Edition	1991
3	J. Maynard	Computer Programming	International Edition	2014

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Donald P Leach, Albert Paul Malvino, Goutam Saha	Digital Principles and Applications	Tata McGraw-Hill, Sixth Edition	2006

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Shyamala	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC1A1			Title	Batch:	2021-2024
Lecture Hrs./Week	4	Tutorial Hrs./Sem	5	Allied - I : Mathematics I - Computer Oriented Numerical And Statistical Methods	Semester:	I
					Credits:	04

Course Objective

This course provides an introduction to the basic concepts and techniques of numerical solution of algebraic equation, system of algebraic equation, numerical solution of differentiation, integration. It also delivers knowledge of various significant and fundamental concepts to inculcate an adequate understanding of the application of Statistical Methods.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Demonstrate numerical methods to find out the solution of algebraic equations using different methods like Bisection method, Newton Raphson method under different conditions and numerical solution of system of algebraic equations.	K1
CO2	Understand the properties of Correlation, Regression and compute Karl-Pearson's coefficient of correlation.	K2
CO3	Apply numerical differentiation and Integration whenever and wherever routine methods are not applicable and understand the importance of Interpolation and its application to solve problems for equal intervals and unequal intervals.	K3
CO4	Analyze the system of linear equations by applying different methodologies.	K4
CO5	Compute and interpret the results of Regression and Correlation Analysis.	K5

Mapping

CLO s	Programme Outcomes (POs)											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2

CO1	H	M	H		M	H					M	
CO2	H	L			H	M				M	H	M
CO3	H	M	H		H	H				M	H	M
CO4	H	M	H		M	M				M	M	
CO5	H	L			M	M				M	M	

Units	Content	Hrs
Unit I	Introduction - Bisection Method – Method of Successive Approximations or the Iteration Method- Method of False Position- Newton Raphson Method –Horner’s Method	12
Unit II	System of Linear Algebraic Equations- Gauss Elimination- Inverse of Matrix using Gauss Elimination- Gauss Jordan – Triangularization - Gauss Jacobi and Gauss Seidal Method.	12
Unit III	Interpolation and Approximation – Newton, Lagrange’s Method- Numerical Differentiation and Integration- Method’s Based on Interpolation-Trapezoidal Rule- <i>Simpson’s 1/3 and 3/8th rule.</i>	10
Unit IV	Correlation Analysis-Meaning-Types-Degrees of Correlation-Scatter Diagram-Correlation Graph-Karl Pearson’s Coefficient of Correlation- Rank Correlation-Coefficient of Concurrent Deviations-Methods of Least Squares.	10
Unit V	Regression Analysis-Meaning- <i>Types of Regression</i> –Regression Equations-Regression Equations from Mean-Regression Coefficients-Properties of Regression Coefficients-Correlation and Regression, a Comparison.	11
	Total Contact Hrs	55

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	P.Kandasamy, K.Thilagavathy, K.Gunavathi	Numerical Methods (Unit 1,2,3)	S.Chand & Company Ltd, First Edition	1999
2	S.P Gupta	Statistical Methods (Unit 4,5).	Sultana Chand & Sons, Thirty-Fourth Edition	2004

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Mark L.Crossley	The Desk Reference of Statistical Quality Methods	American Society for Quality, Quality Press, Second Edition	2008
2	Rao V.Dukkipati	Numerical Methods	New Age International, First Edition	2010

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.S.HEMALATHA	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC103			Title	Batch:	2021 - 2024
Practical Hrs./Week	4	Tutorial Hrs./Sem.		Core Lab -I : Programming In C	Semester:	I
					Credits:	2

Course Objective

To practice the fundamental programming methodologies in the C programming language via laboratory experiences. To code, document, test, and implement a well-structured, robust computer program using the C programming language. To prepare students to face the challenges and opportunities in the IT industry by building strong foundations in C programming language.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Role of constants, variables, identifiers, operators, type conversion and other building blocks of C Language.	K3
CO2	Use of conditional expressions and looping statements to solve problems associated with conditions and repetitions.	K4
CO3	Role of Functions involving the idea of modularity.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	H	M	H	H	H	H	H	H	H	H	H
CO2	H	H	M	H	H	H	H	H	H	H	H	H
CO3	H	H	M	H	H	H	H	H	H	H	H	H

1. Write a C program to check to whether the given number is Armstrong number or not.
2. Write a C program to find whether the given number is prime or not.
3. Write a C program to check the greatest among three numbers using the conditional operator.
4. Write a C program to generate the Fibonacci series for the given number.
5. Write a C program to find the addition of matrix.
6. Write a C program to find the matrix multiplication of the given number.
7. Write a c program to display the transpose of a Matrix.
8. Write a C program to find the given string is palindrome or not.
9. Write a C program to count the number of words, characters and lines in a given text.
10. Write a C program using types of functions for the arithmetic operations.
11. Write a C program to calculate the factorial value for the given number using recursion.
12. Write a C program to process a student detail using structures.
13. Write a C program to add the arrays using pointers.
14. Write a C program to create a student file with regno, name, mark1, mark2.
15. Write a C program to create and process an employee file.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.R.MALATHI RAVINDRAN	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC204			Title	Batch:	2021 - 2024
				Core - III : Object Oriented Programming With C++	Semester:	II
Lecture Hrs./Week	4	Tutorial Hrs./Sem.	5		Credits:	4

Course Objective

To develop a greater understanding of the issues involved in programming language design and implementation. To develop an in-depth understanding of functional, logic and object-oriented programming paradigms. To implement several programs in languages other than the one emphasized in the core curriculum. To understand design/implementation issues involved with variable allocation and binding, control flow, types, subroutines, parameter passing. To train them to meet day-to-day demands of IT industry.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Gain the basic knowledge on Object Oriented concepts	K1
CO2	Ability to develop applications using Object Oriented Programming Concepts	K2
CO3	To demonstrate the differences between traditional imperative design and object-oriented Design	K3
CO4	To explain class structures as fundamental, modular building blocks	K4
CO5	To understand the role of inheritance, polymorphism, dynamic binding and generic structures in building reusable code.	K5

Mapping

PO / PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1	H	H	M	H	H	H	M	H	M	H	H	H
CO2	H	H	M	H	H	H	M	H	H	H	H	H
CO3	H	H	M	H	H	H	H	H	H	H	H	H
CO4	H	H	M	H	H	M	L	H	M	H	H	H
CO5	H	H	M	H	H	M	L	H	M	H	H	H

Units	Content	Hrs
Unit I	Procedure Oriented Programming-Object Oriented Programming Paradigm-Basic Concepts of Object -Oriented Programming-Benefits of OOP-Object Oriented Languages-Applications of OOP-Steps in Object Oriented Analysis- Steps in Object Oriented Design.	12
Unit II	Tokens-Key words-Identifiers and Constants-Data Types-Reference Variables-Operators in C++ - Scope Resolution Operator-Member Dereferencing Operator-Memory Management Operators-Manipulators-Type Cast Operators-Expression and their Types-Control Structures.	12
Unit III	Functions: Function Prototype-Call By Reference-Return By Reference-Inline Functions-Default and Constant Arguments-Function Overloading-Friend and Virtual Functions-Classes and Objects- Constructors and Destructors.	11
Unit IV	Operator Overloading – Inheritance – Pointers - Virtual Functions and Polymorphism.	10
Unit V	Managing Console Input / Output operations: C++ Streams-C++ Stream Classes-Formatted and Unformatted I/O Operations-Managing Output Manipulations-Working Files.	10
	Total Contact Hrs	55

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	E.Balagurusamy	Object Oriented Programming with C++	Tata McGrawHill Publications Ltd, Second Edition	1999

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	C.Ravichandran	Programming in C++	Tata McGraw Hill Publications, Fourteenth Edition	2001
2	K.R Venugopal, RajkumarBuyya, T Ravishankar,	Mastering C+,	MuhammadaliShad uli Publisher	1997

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.R.MALATHI RAVINDRAN	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC205			Title	Batch:	2021 - 2024
Lecture Hrs./Week	4	Tutorial Hrs./Sem.		Core IV: Data Structures	Semester:	II
					Credits:	04

Course Objective

The course is designed for understanding the basic concepts, terminologies in data structures. To enthuse students knowledge on computer algorithms and able to develop efficient program.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remembering the concepts to use linear and non-linear data structures like stacks, queues, linked list etc	K1
CO2	Understand and analyze to handle operations like searching, insertion, deletion, traversing mechanism etc. on various data structures	K2
CO3	Enhance the knowledge to solve problems like sorting, searching, insertion and deletion of data Operations.	K3
CO4	Analyze the concepts of trees, graphs and its applications.	K4
CO5	Evaluate to learn a number of algorithm design techniques and to analyze the efficiency and the accuracy of algorithms.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1		M			M	H			M	H	H	M
CO2	H	H			H	M	M		M	H	H	M
CO3	H	H			H	H	M		M	H	H	H
CO4	H	H			H	H	M		M	H	H	H
CO5	H	H		M	H	H	M		M	H	H	H

Units	Content	Hrs
Unit I	Introduction- Linear data structures: Arrays-Representation of Array-Operations of Array- Stacks - Queues. Linked Lists-Types of Linked Lists-Linked List Operations- Linked Stacks and Queues.	12
Unit II	Trees - Definitions and Concepts- Binary Trees – Representations-Operations- Traversals: In order-Pre order-Post order- Threaded Binary Trees - Binary Search Trees.	12
Unit III	GRAPHS- Terminology –Representations: Adjacency Matrix - Adjacency Lists - Adjacency Multi lists -Depth First Search-Breadth First Search-Shortest paths Dijkstra algorithm- <i>Minimum spanning Tree</i> - Kruskal's Algorithm & Prim's Algorithm.	12
Unit IV	Basic Steps-Greedy method- The traveling salesperson problem- Knapsack problem- Job Scheduling Problem- Backtracking- Divide and conquer algorithms -The 8 Queen s problem- Sum of subsets.	12

Unit V	Sorting Techniques: Insertion sort – Merge sort – Quick sort – Heap sort. Searching-Searching Techniques: Linear search –Binary Search.	12
	Total Contact Hrs	60

- The topics given in **Italics** are noted as Self-Study topics.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Elliz Horowitz, Sartaj Sahani	<i>Fundamentals of Data Structures</i> , (Unit 1, 2 &3).	Galgotia Publishers	1984
2	Elliz Horowitz, Sartaj Sahani, Sanguthevar Rajasekaran,	<i>Fundamentals of Computer Algorithms</i> , (Unit 4 & 5).	Galgotia Publishers,	2008

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Seymour Lipschutz	<i>Data Structures</i>	Mc - Graw- Hill, Indian Adapted Edition	2006
2	Jean- Paul Trembly, Paul G.Sorenson	<i>An Introduction to data structures with application</i>	Mc - Graw- Hill, Second Edition	1991

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: M.Kirthika	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC2A2			Title	Batch:	2021 - 2024
				Allied - II : Mathematics II – Mathematical Foundations Of Computer Applications	Semester:	II
Lecture Hrs./Week	4	Tutorial Hrs./Sem.	5		Credits:	4

Course Objective

Throughout the course, students will be expected to demonstrate their understanding of Discrete Mathematics by being able to use mathematically correct terminology and notation, to construct correct direct and indirect proofs, to use division into cases in a proof, to use counterexamples and to apply logical reasoning to solve a variety of problems.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Ability to apply mathematical logic to solve problems.	K1
CO2	Understand sets, relations, functions and discrete structures.	K2
CO3	Able to use logical notations to define and reason about fundamental mathematical concepts such as sets relations and functions.	K3
CO4	Able to formulate problems and solve matrix.	K4
CO5	Able to model and solve real world problems using graphs and probability.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	M	M		H	H	H	L	M	M	H	H	H
CO2	M	M		H	H	M		M	M	H	M	H
CO3	M	M		H	H	H		M	M	H	M	H
CO4	M	H		H	H	M		M	M	H	M	H
CO5	M	H	H	H	H	H	L	M	H	H	H	H

Units	Content	Hrs
Unit I	Set Theory: Introduction - SET - Finite Set-Cardinality - SubSet-Equal Sets - Null Set (or) Empty Set- Singleton Set - Universal Set – Union –Intersection - Disjoint Sets - Difference Set - Complement Set - Power Set - Principle of Inclusion and Exclusion - Ordered Pair - Cartesian Products -Partition of Set - Min Sets - Max Set.	11
Unit II	Functions: Introduction - Types of Functions - Classification of functions - Algebraic function - Transcendental function - Composition of functions(Simple Problems Only)- Identity function - Inverse of a function(Simple Problems Only) - Characteristic function of a Set (Properties only) -Hashing functions. Relations: Binary Relation - Complementary Relation - Inverse Relation-Union and Intersection of two relations - Symmetric Relation - Anti-Symmetric Relation - Reflexive Relation - Transitive Relation-Equivalence Relation(Simple Problems only).	11
Unit III	Graph Theory: Graph: Undirected Graph -Directed Graph -Multi Graph - Pseudo Graph - Simple Graph - General Graph - Degree of Vertex - Finite Graph -Order of a Graph - Size of a Graph - Null Graph - Isolated Graph - Regular Graph - Isomorphic Graphs (Simple Problems Only). Matrix Representation of Graphs: Adjacency Matrices - Incidence Matrix - <i>Sub Graph</i> - Euler Graph - Hamiltonian Graph (Simple Problems Only).	12
Unit IV	Matrices: Introduction - Definition - Rank of a Matrix - Elementary Transformations - Solution of a System of linear equations(Simple Problems Only). Eigen values and Eigen Vectors - Singular and Non Singular Matrix –Inverse (or reciprocal) of a Square Matrix –Adjoint of a Square Matrix(Simple Problems Only).	10
Unit V	Discrete Probability :Introduction - Sample space – Event - Exhaustive event - Favorable event - Mutually exclusive events - Equally likely events - Independent events – Probability - Axioms of probability - Extension of general law of addition of probabilities - Conditional property - Multiplication law of Probability - Multiplication law of Probability for independent events - <i>Extension of multiplication law of probability</i> - Total Probability - Baye's theorem(Simple Problems only).	11
	Total Contact Hrs	55

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	P.Geetha	Discrete Mathematics	SCITECH PUBLICATIONS (INDIA) PVT. LTD., Chennai	2011
2	Dr.M.K.Venkataraman, Dr.N.Sridharan, N.Chandrasekaran,	Discrete Mathematics	National Publishing Company, First Edition	2000

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Ralph P.Grimaldi	Discrete and Combinatorial Mathematics - An applied introduction,	Third Edition, Addison Wesley Publishing Company	1994
2	Tremblay J. P and Manohar R,	Discrete Mathematical Structures with Applications to Computer Science	Tata McGraw Hill	2001

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.R.MALATHI RAVINDRAN	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC206			Title	Batch:	2021 – 2024
Practical Hrs./Week	4	Tutorial Hrs./Sem.		Core Lab - II : Programming In C++	Semester:	II
					Credits:	2

Course Objective

To provide in-depth coverage of object oriented programming principles and techniques using C++. Topics include classes, overloading, data abstraction, information hiding, encapsulation, inheritance, polymorphism, file processing, templates, exceptions, container classes, and low-level language features. To develop competent technical writing skills using C++ programming so as to enable the graduate to meet the requirement.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Demonstrate the ability to analyze, use, and create functions, classes, to overload operators.	K3
CO2	Demonstrate the ability to understand and use inheritance and Pointers when creating or using classes and create templates.	K4
CO3	Demonstrate the ability to understand and use Exception handling and file handling mechanism.	K5

Mapping

PO /PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1	H	H	M	H	H	H	H	H	H	H	H	H
CO2	H	H	M	H	H	H	H	H	H	H	H	H
CO3	H	H	M	H	H	H	H	H	H	H	H	H

1. Write a C++ Program to calculate simple interest using default arguments.
2. Write a C++ Program to perform arithmetic operations using inline functions.
3. Write a C++ Program to find the greatest of two numbers and three numbers using Friend function.
4. Write a C++ Program to print the Student Details using Single Inheritance.
5. Write a C++ Program to print the Student Details using Multiple Inheritance.
6. Write a C++ Program to print the Student Details using Multilevel Inheritance.
7. Write a C++ Program to print the Student Details using Hybrid Inheritance.
8. Write a C++ Program to calculate the sum of two numbers using Constructors.
9. Write a C++ Program to change the sign value of the inputs by overloaded unary operator.
10. Write a C++ Program to add input values by overloading binary operator.
11. Write a C++ Program to calculate the area using Function Overloading.
12. Write a C++ Program to find the inverse of the given number using formatted I/O operations.
13. Write a C++ Program to perform string operations using unformatted I/O operations.
14. Write a C++ Program to open and close multiple files.
15. Write a C++ Program to arrange the even and odd numbers in separate files using command line arguments.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.R.MALATHI RAVINDRAN	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC307			Title	Batch:	2021-2024
Lecture Hrs./Week	5	Tutorial Hrs./Sem	5	Core - V : Relational Database Management System And Oracle	Semester:	III
					Credits:	04

Course Objective

This course provides a foundation in data management concepts and database systems. It includes representing information with the relational database model, manipulating data with an interactive query language (SQL). This course focus on relational database management systems, including database design theory: E-R modeling, data definition and manipulation languages, database security and administration. It also provides students with theoretical knowledge and practical skills in the use of databases and database management systems in information technology applications.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember the basic concepts of Database and Database Management System software	K1
CO2	Understand the basic concepts of relational data model, entity-relationship model, relational database design, relational algebra and SQL.	K2
CO3	Solve Database problems using Oracle SQL and PL/SQL. This will include the use of Procedures, Functions and Triggers.	K3
CO4	Design entity relationship and convert entity relationship diagrams into RDBMS and formulate SQL queries on the data.	K4
CO5	Explain the usage of normalization technique and functional dependency in database design.	K5

Mapping

CLO s	Programme Outcomes (POs)											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO11	PSO12
CO1	M	H			H	H	M		M		H	H
CO2	M	H	M		H	H	M		H		H	H
CO3	H	H	M		H	H	H		M		H	H
CO4	H	M			H	M	M		M		H	H
CO5	H	H	M	M	M		M		L		H	H

Units	Content	Hrs
Unit I	Introduction - Database System - Applications - Database System Vs File Systems - View of Data- Data Models - Database Language - Database Users And Administrators – Transactions Management – Database System Structure – Application Architecture. Entity–Relationship Model - Basic Concepts – Constraints Keys - Design Issues – ER Diagram – Weak Entity Sets – <i>Extended ER Features</i> - Design of ER Database Scheme -Reduction of ER Scheme to Tables	14
Unit II	Relationship Model - Structure of Relational Database – The Relational Algebra – Extended Relational Algebra Operation - Modification of Database – Views - The Tuple Relational Calculus - <i>The Domain Relational Calculus</i>.	14
Unit III	Integrity and Security – Domain Constraints – Referential Integrity – Assertion – Triggers – <i>Security and Authentication</i> – Authorization in SQL - Encryption and Authentication. Relational Database Design – First Normal Form – Pitfalls in Relational Database Design – Functional Dependencies – Decomposition – Desirable Properties of Decomposition – BCNF (Boyce Code Normal Form) - Third Normal Form – Fourth Normal Form – <i>More Normal Form</i>.	15

Unit IV	ORACLE: Introduction – CODD’s Rule – Tools of ORACLE - Introduction to SQL – <i>Benefits of SQL</i> - Data Types – DDL – DML – DCL - TCL - Data Constraints. ORACLE SQL Functions – Single Row Functions: Date, Number, Miscellaneous, Conversions, Character Functions - Group Functions – SQL Operators: Arithmetic, Comparison and Logical Operators – Set Operators – Joins – Sub Queries – Views.	14
Unit V	PL/SQL : Introduction – Advantages of PL/SQL – Architecture of PL/SQL – Introduction to PL/SQL Block - Data Types – Control Structures - <i>Concepts of Error Handling</i> – Cursor - Procedure - Functions – Triggers - Types of Triggers. <i>Case Studies:</i> <i>Practical Applications in Real Time Environment</i>	13
	Total Contact Hrs	70

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Silberschatz, Korth, Sudarshan	Database System Concept (Unit 1,2 &3)	5th Edition, McGraw – Hill International Edition	2006
2	Ivan Bayross	ORACLE <i>The Complete Reference</i> (Unit 4 & 5)	BPB Publications	

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Bipin C.Desai	An Introduction to Database System	Asian Student Edition –Galgotia Publications	
2	C.J.Date	An Introduction to Database System	Seventh Edition, Pearson Education	

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.S.HEMALATHA	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC308			Title	Batch:	2021 - 2024
Lecture Hrs./Week or Practical Hrs./Week	5	Tutorial Hrs./Sem.		Core - VI : Operating Systems	Semester:	III
					Credits:	04

Course Objective

To learn concepts relating to structure of operating systems and its functions including processor scheduling, memory management, and device management. This also cover OS strategies such as concurrency, deadlocks and file system organization. It helps to implement programs in linux environment.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember the concept of computer operating systems and its features.	K1
CO2	Understand types and history of operating systems and able to explain modern operating systems and its evolution over the time period.	K2
CO3	Describe how operating systems like Linux and windows will meet the future and real-life needs with respect to efficiency, storage, speed and security.	K3
CO4	Analyze various operating system functions including memory management, process management and deadlock prevention strategies.	K4
CO5	Evaluate security, multiprocessing features provided by the Unix operating system using Unix commands, Vi editor and Shell programming.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M	M	H	H	M	M			M	H	H
CO2	M	H					M	M	H	M	M	H
CO3	M	H	M	H	H	H	H		H	H	M	H
CO4	H				M	M	M		L		H	M
CO5	H	H		M	H	H	H	L	M	H	H	H

Units	Content	Hrs
Unit I	Introduction to OS – Early History – Hardware: Interrupts and Polling, Buffering, Storage Protection, Online – Offline Operation-Cycle Stealing- Processing-Storage Hierarchy- Reduced Instruction Set Computing (RISC). Semaphores – Process Synchronization with Semaphores – Counting Semaphores. Storage Management: Real Storage – Storage Organization – Storage Management Storage Hierarchy – Swapping – Virtual Storage – Basic Concepts.	15
Unit II	PAGING: Basic Concepts – Segmentation. Dead Lock: Examples – Dead Lock Preventions – Dead Lock Avoidance – Bankers Algorithms Only – Dead Lock Detection – Dead Lock Recovery. Processor Management: Job and Processor Scheduling – Introduction – Scheduling Levels – Scheduling Objectives – Preemptive Vs Non preemptive Scheduling – Priorities – FIFO Scheduling – Round Robin Scheduling – Quantum Size Shortest Job First Scheduling – Shortest Remaining Time Scheduling – Highest Response Ratio Next Scheduling.	15
Unit III	Auxiliary Storage Management: Disk Performance Optimization – Why Disk – Scheduling is Necessary – Desirable Characteristics of Disk Scheduling Policies – Seek Optimization – Disk Caching – RAM Disks. FILE Database System: Introduction – The File System – File System Functions – Blocking and Buffering – File Organization – Allocating and Freeing Space – File Description – Access Control Matrix – Access Control by User Classes – Backup Recovery.	15
Unit IV	Linux: Introduction – File structure of Linux – Directory hierarchy – Environmental variables – file access permissions –utility commands- files – print – login details. VI-editors - three modes. File splitting – pipes and filters – paginating files – head – tail – grep – process termination – timing process.	15
Unit V	Shell Programming: Creation and execution – command line arguments – logical operations – condition statements – System administration – Booting and shutting down – super user status – Disk management – security – user services – mount – unmount- installing and managing	15

	printers.	
	Total Contact Hrs	75

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	H. M. Deitel	Operating Systems	Wesley Publication, Third Edition	2004 (Unit 1,2 & 3)
2	Sumitabha Das	Unix, Concepts and applications	Tata McGraw Hill, Fourth Edition	2006 (Unit 4 & 5)

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Stewart E. Madnick, John J.Donovan	Operating Systems	Tata McGraw Hill, Sixth Edition	2008
2	Williams Stallings	Operating Systems- Internals and Design Principles	Prentice hall of India, Fifth Edition	2005
3	Mark.G. Sobell	Practical Guide to Red Hat Linux	Pearson Edition, Third Edition	2007

4	Andrea Arpaci Dusseau Remzi Arpaci Dusseau	Operating Systems: Three Easy Pieces	Kindle Edition	2015
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21UBC308

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: D.poobathy	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC309			Title	Batch:	2021-2024
Lecture Hrs./Week	4	Tutorial Hrs./Sem	5	Core - VII : Organizational Behaviour	Semester:	III
					Credits:	03

Course Objective

This course aims in developing the knowledge in personality, perception, attitudes and motivation and learning about stress management, communication, leadership, organization structure and organization culture and helps to apply the obtained knowledge in their career development.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the Individual Behaviour and its effects in an organization.	K1
CO2	Acquire the knowledge about Personality, Perception, Attitudes and Values.	K2
CO3	Apply Learning and Motivation concepts in an Organization.	K3
CO4	Analyze the various types of Organizational Culture and Organizational Structure.	K4
CO5	Interpret the various types of leadership and the effects of adaptation to it.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1		H		L	M	M			M	M	M	M
CO2	M	H		M	H	H			H	L	H	H
CO3	M	H	M	H	H	H	M	M	H	M	H	H
CO4		H			H	H			M	M	H	H
CO5	L	M			H	H	M	M	H	M	H	H

Units	Content	Hrs
Unit I	Introduction: Elements of OB – Nature and Scope of OB - Contributing Disciplines to OB - Foundations of Individual Behaviour: Introduction – The Individual and Individual Differences – Human Behaviour and its Causation – Personality: Concepts – Determinants – Types.	10
Unit II	Perception: Perceptual Process – Factors affecting perception – Improving Perception – Impression management - Attitudes: Concept of Attitudes – Formation of Attitudes – Types of Attitudes - Values: Concept of Value – Types of Values – Formation of Values – Values and Behaviour - Job Satisfaction.	12
Unit III	Learning: Meaning and Definition – Determinants of Learning - Learning Principles – Reinforcement – Punishment – Learning and Behaviour - Motivation: Concepts – Meaning of Motivation – Nature of Motivation – Motivation Cycle or Process – Need for Motivation – Theories of Motivation – Group Behaviour.	12
Unit IV	Organizational Conflicts: Definition of Conflict – Sources of Conflict – Types of Conflicts – Aspects of Conflicts – Functional Conflict – Dysfunctional Conflict – Conflict Process – Conflict Management - <i>Job Frustration - Stress Management.</i>	11
Unit V	Communication: Nature and Need for Communication – Communication Process – Communication Channel – Communication Networks –Communication Barriers – Effective Communication - <i>Leadership – Organizational Culture: Types – Functions – Team Building.</i>	10
	Total Contact Hrs	55

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	S.S Khanka	Organizational Behaviour	S.Chand & Company Ltd	2002

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	John W Newstorm and Keith Davis	Organizational Behaviour	Tata McGraw Hill	2001
2	Hugh J Arnold and Daniel C Fieldman	Organizational Behaviour	Tata McGraw Hill	1996

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Ms.UMAMAHESWARI.D	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC3A3			Title	Batch:	2021-2024
Lecture Hrs./Week	5	Tutorial Hrs./Sem.	5	Allied - III : Accountancy For Decision Making	Semester:	III
					Credits:	04

Course Objective

To enable the students to learn basic Concept of Accountancy.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the concepts and convention and use accounting rules of record business.	K1
CO2	Enable students to understand the concept of accounting.	K2
CO3	Applying the knowledge in accounting for decision making	K3
CO4	Analyze and interpret accounting related transactions in accordance with accounting theory.	K4

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1		H		M			M				M	M
CO2		H		M							M	M
CO3	H	H	M			H	M				H	H
CO4		H	M	M			M				H	H

Units	Content	Hrs
Unit I	Financial Accounting – Meaning - Definition– Concepts – Conventions – Accounting Cycle – Methods of Book Keeping– Journal – Ledger – <i>Trial Balance</i> .	14
Unit II	Subsidiary Books – Purchase Book and Sales Book – Purchase Returns and Sales Returns Book – <i>Cash Book</i> - Preparation of Final Accounts with Simple Adjustments.	14
Unit III	Cost Accounting – <i>Elements of Cost</i> – Cost Sheet –Stock Valuation – FIFO - LIFO - Simple Average Method .	14
Unit IV	Management Accounting – Meaning - Definition – <i>Objectives of Management Accounting</i> - Budgetary Control – Cash Budget – Flexible Budget.	14
Unit V	Ratio Analysis – Meaning - <i>Significance of Ratio Analysis</i> -Types – Liquidity Ratio – Profitability Ratio – Solvency Ratio.	14
	Total Contact Hrs	70

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Shukla. M.C And Grewal. T.S And Gupta. S.L	Advanced Accountancy	Advanced Accountancy, New Delhi, S.Chand & Co.	2010

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Jain. S.P and Narang. K.L.	Cost Accounting	Kalyan Publishers, Jain. S.P and Narang. K.L.	2012
2	Sharma. K, Sasi.K.Gupta	Management Accounting	Kalyan Publishers, Jain. S.P and Narang. K.L.	2012

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: A.MURUGANANDHAM	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC310			Title	Batch:	2021 - 2024
Practical Hrs./Week	4	Tutorial Hrs./Sem.	-	Core Lab - III : Relational Database Management System And Oracle	Semester:	III
					Credits:	02

Course Objective

The major objective of this Lab is to provide a strong formal foundation in ORACLE database concepts. It demonstrates the use of constraints and various types of SQL functions. It also emphasizes the importance of normalization in database and facilitates the students in Database Design.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Apply Normalization concepts in a database.	K3
CO2	Analyze the techniques used to design and create Relational Database using SQL commands such as DDL, DML, DCL and TCL commands.	K4
CO3	Evaluate various queries execution such as relational constraints, joins, set operations, aggregate functions, trigger and views.	K5

Mapping

CO s	Programme Outcomes (POs)											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M	M		H	M	M	L			M	M
CO2	H	H	M		H	H	H		H		H	H
CO3	H	H	H	M	H	H	M	M	H	H	M	H

1. Write Oracle Queries in Data Definition Language.
2. Write Oracle Queries in Data Manipulation Language.
3. Write Oracle Queries in Transaction Control Language.
4. Write Oracle Queries in Data Control Language.
5. Write Oracle Queries using Data Constraints.
6. Manipulate Single Row Function.
7. Manipulate Function – Group function.
8. Generate Operators in SQL plus.
9. Manipulate SET Operators.
10. Generate View.
11. Generate Join functions.
12. Write PL/SQL to find whether the given number is Even or Odd.
13. Write PL/SQL to find whether the given number is Armstrong or Not.
14. Write PL/SQL to Display ten numbers.
15. Write PL/SQL to reverse of given number.
16. Write PL/SQL to find whether the given number is Prime number or not.
17. Write PL/SQL queries to create Procedure.
18. Write PL/SQL queries to create Function.
19. Write PL/SQL queries to create Cursor.
20. Write PL/SQL queries to create Trigger.
21. Write PL/SQL to Access Restriction Trigger.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.S.HEMALATHA	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC311			Title	Batch:	2021 - 2024
Practical Hrs./Week	4	Tutorial Hrs./Sem.		Core Lab - IV : Operating Systems	Semester:	III
					Credits:	02

Course Objective

To familiarize with the Linux commands, environment, fundamentals of shell scripting and programs on basic linux administration.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Execute the various commands in terminal to handle UNIX system files.	K3
CO2	Illustrate linux commands to ensure file and system security.	K4
CO3	Write shell code in VI editors to solve various problems.	K5

Mapping

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M		L			M			H	M	M
CO2	H	M	M	H	M	H			M	M	H	H
CO3	H	M	H	H	H	H	H	M	H	H	H	H

1. Work with utility commands.
2. Work with directory commands.
3. Work with handling file commands.
4. Work with file access commands.
5. Work with pipes and filters.
6. Work with VI editors.
7. Create a program to find simple interest
8. Create a program to find factorial value
9. Create a program to find Fibonacci series.
10. Create a program to find sum of N numbers.
11. Write a program with case condition.
12. Create a program to find reverse the digit.
13. Create a program to find sum of individual digit.
14. Create a program to swap any two numbers.
15. Create a program for sorting of N numbers.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: D.poobathy	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC312			Title	Batch:	2021 - 2024	
Practical Hrs./Week	1	Tutorial Hrs./Sem.		Core Lab - V : Graphics	Semester:	III	
					Credits:	01	

Course Objective

To understand the need for computer graphics and to learn to develop various interactive CG applications using C programming.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Execute the c code to present an interactive 2D and 3D animations using inbuilt functions.	K3
CO2	Illustrate a c with graphics code to draw different shapes, display text in different fonts and change color.	K4
CO3	Write c code to develop various graphics applications using various graphics libraries.	K5

Mapping

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	H	M	H	M	H	H		H	M	H	H	H
CO2	H		M					H		M	M	M
CO3	H	M	M		M	H	L	H	M	H	H	H

GRPAHICS USING C

1. Digital Differential Analyzer Algorithm
2. Bresenham's Line Drawing Algorithm
3. Midpoint Circle Generation Algorithm
4. Ellipse Generation Algorithm
5. Creating various types of texts and fonts
6. Creating two dimensional objects
7. Two Dimensional Transformations
8. Scaling
9. Rotation
10. Reflection along x-axis

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: D.poobathy	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC3N11			Title	Batch:	2021 - 2024
				Non Major Elective - I : Web Designing Lab	Semester:	IV
Practical Hrs./Week	1	Tutorial Hrs./Sem.			Credits:	02

Course Objective

To provide the necessary knowledge of various techniques in web development and will be able to design a complete website.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Interpret the HTML tags, CSS and JavaScript.	K3
CO2	Recognize and apply the elements of Creating Style Sheet (CSS).	K4
CO3	Develop and incorporate dynamic capabilities in Web pages using JavaScript.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	H		H	H	M		H	M	M	H	M
CO2	M	H		H	M		M	H	H		M	H
CO3	H	H		H	M		M	H	M	M	M	M

1. Design a home page which will display your information i.e. Bio data.
2. Create Hyperlinks in home page i.e educational details, Hobbies, Achievement, My Ideals etc.
3. Design a timetable and display it in tabular format.
4. Design a Registration form in HTML.
5. Design a webpage for Biodata using CSS.
6. Design webpage using Frames, Framesets.

7. Embedding Javascripts in HTML pages.
8. Design a Biodata page whose content can be changed using JavaScript like events.
9. Design a Signup form with all validations.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: S.Dilip Kumar	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC3N12			Title	Batch:	2021-2024	
Practical Hrs./Week	1	Tutorial Hrs./Sem.		Non Major Elective - I : Desktop Publishing Lab	Semester:	III	
					Credits:	02	

Course Objective

The course is designed to provide a deep knowledge in various image processing tools and effects.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember the basic technical and handling tools.	K3
CO2	Apply various effects that is suitable to access various formats in this platform for editing.	K4
CO3	Emphasis is placed on desktop concepts desktop applications, learning and working in the desktop environment.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	H			M	H		M	H		H	M
CO2	M	H		M	H	H	M	M	H	H	H	H
CO3	M	H		M	H	H	M	M	H	H	H	H

1. Design the Wedding Invitation using the associated tools in Photoshop.
2. Apply special art effects for the image using various options from the Filter Gallery.
3. Design the Banner.
4. Implement the Usage of different modes in a Single Image.
5. Design the College Profile.
6. Work with different images to implement Sharpen tool and Smudge Tool
7. Design the Calendar.
8. Edit the image using Blur tool.
9. Design the Visiting Card.
- 10 Edit the image using Burn and Sponge tool.
11. Edit the image using Clone tool.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: A.MURUGANANDHAM	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC413			Title	Batch:	2021-2024
Lecture Hrs./Week	5	Tutorial Hrs./Sem		Core - VIII : Web Technology	Semester:	IV
					Credits:	04

Course Objective

The objective of the course is present the basic web technology concepts that are required for developing web applications. The key technology components are descriptive languages, server side program elements and client side program elements

Course Outcomes (CO)

Upon completion of this course students shall be able to

CO Number	Co Statement	Knowledge Level
CO1	Understand the concept of .Net framework technology	K1
CO2	Recollect the role of languages like HTML,XML,ASP,PHP and protocols in the working of the web and web applications	K2
CO3	Demonstrate the fundamental concepts of ASP.Net web services, Secure web services and .NET remote applications	K3
CO4	Analyze database driven applications and web services	K4
CO5	Summarize the web programming languages and descriptive languages	K5

Mapping

PO/ PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1	M	H			H	H	H	H	H	H	H	H
CO2		H			H	M	H	H		H	H	H
CO3	M	H			H	M	M	M		H	H	H
CO4		M		M	H	H	M		M	H	H	H
CO5		M			H	M	M			M	M	M

Units	Content	Hrs
Unit I	Overview of .NET – Advantages of .NET over the other languages, overview of .NET binaries, Intermediate Language, metadata, .NET Namespaces, Common Language runtime, common type system, common Language Specification Introducing ASP .NET – ASP.NET namespaces - Creating and deploying ASP .NET applications – Web forms – Basic Web controls – working with events – Rich web controls: AdRotator Control, Calendar Control – Custom web controls – Validation controls	15
Unit II	Web Development and ASP.NET- Web applications and Web servers, HTML form Development, Client side Scripting, GET and POST, ASP.NET application, Caching in ASP .NET – ASP .NET security – Localizing ASP .NET applications.	15
Unit III	Introduction to ADO.NET- ADO Vs ADO.NET - Building Data Table, Data View, Data Set, Data Relations, ADO.NET managed Providers, OleDb Managed Provider – OleDb Data Adapter Type.	15
Unit IV	Server Side Scripting: Difference between Client side and Server side scripting languages. Introduction to PHP – variables - Control statements – Loops – Operator and Expression - Arrays - String handling - PHP forms, Functions in PHP, Regular expression and pattern matching.	15
Unit V	Database programming: PHP with Mysql - Tables to Display Data - Insertion , deletion and updating data – XML - State management in web applications – Cookies - Application and session state – Securing PHP. Case Study: User authentication and management.	15
	Total Contact Hrs	75

The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Assignment, Case Study

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Vikram Vaswani Tanenbaum	PHP : a Beginner's Guide	McGraw Hill Professional 1st Edition. (Unit 1-5)	2008

Reference Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Mridula Parihar, et. Al	ASP .NET Bible	Wiley Dreamtech India Pvt. Ltd	2002
2	Mark Birbeck, stev Livingstone, Stephen F. Mohr , Jonathan Pinnock , Steven Livingston,	Professional XML	2nd Edition, Wrox Publications	2000
3	Alex Homer et. al.,	Professional ASP .NET 1.1	Wiley Dreamtech India Pvt. Ltd	2004
4	Eric Ladd, Jim O' Donnel	HTML 4, XML and Java	Prentice Hall of India - QUE	1999
5	Andrew Troelsen	C# and the .NET Platform	APress	2001

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Divya	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC414			Title	Batch:	2021-2024
Lecture Hrs./Week	5	Tutorial Hrs./Sem		Core - IX : Computer System Architecture	Semester:	IV
					Credits:	04

Course Objective

To develop knowledge about the architecture of computer and to understand the concepts of CPU, ALU design, I/O instruction format and different processors. To conceptualize the basics of organizational and architectural issues of digital computer.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the basic computer and general register organization of computer.	K1
CO2	Understand the functions of the registers and different types of micro operations.	K2
CO3	Show the operation of ALU along with the algorithm and implementation of integer and floating point arithmetic operations.	K3
CO4	Analyze the various types and modes of data transfer in IO organization.	K4
CO5	Evaluate memory hierarchy and identify the various types of memory and its performance.	K5

Mapping

PO / PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO												
CO1	M	H		M	M	H	H	M	H	M	M	M
CO2		H				H	H		M			
CO3	M	H				H	H		M			
CO4		H		M		H	H	M	H			
CO5		H		M	M	H	H		H		M	M

Units	Content	Hrs
Unit I	Basic Computer Organization- Instruction Codes-Computer Registers-Computer Instructions-Timing and Control-Instruction Cycle-Memory Reference Instructions-Input-Output Interrupts.	15
Unit II	CPU-General Register Organization-Control Word-Examples of Micro Operations-Stack Organization-Instruction Formats-Addressing Modes-Data Transfer and Manipulation-Program Control-RISC.	15
Unit III	Computer Arithmetic-Addition & Subtraction-Multiplication Algorithm-Division Algorithm-Floating Point Arithmetic Operations- <i>Register Configurations</i> -Addition & Subtractions- Decimal Arithmetic -Decimal Arithmetic Operation.	15
Unit IV	I/O Organization- Peripheral devices-I/O Interface- Synchronous and Asynchronous Data Transfer-Modes of Transfer-Priority Interrupt-DMA-IOP.	15
Unit V	Memory Organization-Memory Hierarchy- <i>Main Memory</i> -Auxiliary Memory-Associative Memory-Cache Memory –Virtual Memory- Memory Management Hardware.	15
	Total Contact Hrs	75

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Morris Mano	Computer System Architecture	Prentice Hall Of India, Third Edition	1994

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	David A. Patterson and John L.Hennessy	Computer Organisation and Design	Harcourt Asia Pvt Ltd, Second Edition	1999
2	William Stallings	Computer Organization & Architecture	Pearson Education, Tenth Edition	2016

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Shyamala	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC415			Title	Batch:	2021-2024	
Lecture Hrs./Week	4	Tutorial Hrs./Sem		Core - X : Software Engineering	Semester:	IV	
					Credits:	03	

Course Objective

This course introduces the concepts and methods required to construct software of high quality, reliable, easy to understand, modify and maintain. Students will gain experience on various processes used in Software industry for the development of a software product. They also learn about testing and maintenance of software products. It also gives a detailed knowledge of techniques for the analysis and design of complex software intensive systems.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recall an idea of using various process models in the software industry according to given circumstances.	K1
CO2	Understanding professional, ethical and social responsibility of a software engineer.	K2
CO3	To develop an effective communication with a range of audiences.	K3
CO4	Analyze various software engineering models and apply methods for design and development of software projects.	K4
CO5	To determine how Analysis, Design, Implementation, Testing and Maintenance processes are conducted in a software project.	K5

Mapping

CO s	Programme Outcomes (POs)											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	L	H			M	H	H	H	M	M	H	M
CO2		M		H	M	M	H	H	H	H	M	H
CO3					M	L		H		H	M	H
CO4	H	H		M	H	H	H	M	H	M	H	H
CO5	M	H		M	H	M	M	L	H	H	H	H

Units	Content	Hrs
Unit I	System Concepts and the Information Systems Environment: System Definition- Characteristics of System-Elements of a System- Types of System- The System Development Life Cycle: Recognition of Need - Feasibility Study – Analysis – Design – Implementation - Post implementation and Maintenance- Consideration for Candidate System.	12
Unit II	Software-Software Characteristics-Software Components-Software Applications-The Process-Software Engineering a Layered Technology-The Process, Methods, Tools-A Generic View of Software Engineering- The Software Process- Software Process Models-Linear Sequential Models-Prototyping Model-RAD Model-Evolutionary Software Model-The Incremental Model-Spiral Model-Component Assembly Model-Concurrent Model.	12
Unit III	Analysis Concepts and Principles-Requirement Analysis-Communication Techniques-Initiating the Process-FAST-QFD-Analysis Principles-Information Domain-Modeling-Partitioning-Essential and Implementation Views- Analysis Modeling-Elements of Analysis Model-Data Modeling-Data Objects, Attributes and Relationship Diagram-Function Modeling-Data Flow Diagram - <i>Behavioral Modeling</i> .	12
Unit IV	Design Concepts and Principles-The Design Process-Design Principles-Design Concepts-Abstraction, Refinement, Modularity, Software Architecture, Control Hierarchy, Structured Partitioning, Software Procedure, Information Hiding-Effective Modular Design-Functional Independence-Cohesion-Coupling-Design Documentation.	12
Unit V	An Agile view of Process-Agility-Agility Process-The Politics of Agile Development-Human Factors-Agile Process Models-Extreme Programming-Adaptive Software Development –Dynamic System Development Method-Scrum-Crystal-Feature Driven Development-Agile Modeling. Software Testing Fundamentals – Testing Objectives – Testing Principles – Testability – White-Box Testing – Black-Box Testing – Testing for Specialized Environments and Applications – Testing of Client/Server Architectures - Testing Documentation and Help Facilities – Testing for Real-Time Systems- <i>Software Evolution</i> .	12
	Total Contact Hrs	60

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Elias M.Awad	System Analysis and Design (Unit 1)	Galgotia Publications (P) Ltd, Second Edition	1996
2	Roger Pressman	Software Engineering (Unit 2,3,4 &5).	A Practioner's Approach, Fourth Edition	1997
3	Roger Pressman	Software Engineering (Unit 5)	A Practioner's Approach, Sixth Edition	2005
4	Sommerville	Software Engineering (Unit 5)	Pearson education, Sixth Edition	

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Sommerville	Software Engineering	Pearson education, Sixth Edition	

21 UBC 415

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.S.HEMALATHA	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC4A4			Title	Batch:	2021-2024	
Lecture Hrs./Week	5	Tutorial Hrs./Sem.	5	Allied - IV : Mathematics III - Computer Based Optimization Techniques	Semester:	IV	
					Credits:	04	

Course Objective

The course provide with the basics of various optimization techniques, the key concepts of linear programming, Transportation, Assignment problem, PERT & CPM. It also offers various mathematical applications in industries and Decision making for real time environment.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the modeling and computational tools as well as analytic skills to evaluate the problems.	K1
CO2	Understand and explain the various mathematical formulations.	K2
CO3	Apply Working with Non Linear programming Problems.	K3
CO4	Formulating Linear Programming problem and similar such problems into appropriate forms and problem solving.	K4
CO5	Analyze the problem situation for better decisions.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	M		H	M			M	H	M	H	M
CO2	M	M		H	H				H	M	M	H
CO3	M	H		H	H	M		M	M		M	M
CO4	M	H		H	H	M		M		M	M	H
CO5	M	H	M	H	H	M		M	M		M	H

Units	Content	Hrs
Unit I	Linear Programming Problem: Graphical Solution Method- General Linear Programming Problem (Definition alone) - Canonical and Standard forms of LPP. Simplex Method: Basic Solution and Degenerate Solutions to Linear Equation- Simplex Method- Big M Method (Only Simple Problems).	14
Unit II	Transportation Problem: North West Corner Method- Least Cost Method- Vogel's Approximation Method- Moving towards optimality UV Method. Assignment Problem: Definition- Assignment Algorithm-Hungarian Assignment Method- Unbalanced AP.	14
Unit III	Inventory Control: Introduction- <i>Types of Inventory</i>- Inventory Decision- Economical Order Quantity (EOQ) - Deterministic Inventory Problems.	14
Unit IV	Sequencing Problems: Introduction- Problems with n Jobs and 2 Machines- Problems with n Jobs and k Machines- Problems with 2 Jobs and k Machines (Simple Problems).	14
Unit V	Network Scheduling: Introduction- Network and Basic Components- <i>Rules of Network Construction</i>- Time calculation in Networks-CPM-PERT- PERT Calculations- Difference between CPM and Pert Network.	14
	Total Contact Hrs	70

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Kanti Swarup, P.K.Gupta, Man Mohan	Operations Research	Sultan Chand & Sons	1996

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	R. Paneer Selvam	Operations Research	Prentice Hall of India Pvt Ltd.	

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: A.MURUGANANDHAM	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC416			Title	Batch:	2021-2024
Practical Hrs./Week	4	Tutorial Hrs./Sem		Core Lab - VI: ASP.NET	Semester:	IV
					Credits:	02

Course Objective

To develop the practical aspects of application using fundamentals of ASP.Net and C#. To gain the knowledge of Web server controls, Form validation, Session handling, Error handling, Inheritance, File operations and ADO.Net connectivity.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the ASP.Net applications using standard .net controls	K3
CO2	Implement and deploy database connection management using ADO.NET	K4
CO3	Evaluate web-based applications by using various web controls in ASP.NET.	K5

Mapping

PO/ PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1		M			H	H	M	H	M	H	H	M
CO2		H		M	H	M	H	M		H	H	H
CO3	M	H		H	H	H	M	H	H	H	H	H

1. Create a windows form with the following controls Textbox, Radio button, Check box, Command Button
2. Write a program for Menu option.
3. Create a program to connect with database and manipulate the records in the database using ADO .NET
4. Create a program to implement the concepts of OOPS for creating class with inheritance.
5. Create a program to perform input validation using procedure.
6. Write a program to open a file and using I/O operations write contents into a file and read the contents from the file.
7. Create a window form using HTML controls.
8. Create a program to perform validation using validation controls.
9. Create a program in ASP .NET to connect with the database using ADODB connectivity and manipulate the records.
10. Write a program to store the employee details using class and methods in C# .NET
11. Write a program to Handle Exceptions
12. Write a program to create a form with Basic controls in c#. NET.
13. Write a program in ASP to display the session properties.
14. Write a program in ASP that makes use of Ad rotator component.
15. Write a program in ASP that makes use of Browser capabilities component.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Divya	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC417			Title	Batch:	2021 - 2024	
				Core Lab - VII : PHP Programming	Semester:	IV	
Practical Hrs./Week	4	Tutorial Hrs./Sem.			Credits:	02	

Course Objective

To measure the student's knowledge about the PHP script languages and to demonstrate how to store and retrieve data from the database and also helps the students to setup a better career.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the fundamentals of PHP script.	K3
CO2	Recognize and apply the concept of Functions and Array in PHP.	K4
CO3	Recognize and access the database connection.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	H	L		M	M	L			M	H	M
CO2	H	H	M		H	M	L	M		M	H	M
CO3	L	H	H	M	M	M	M		M	M	H	M

1. Write a PHP script for Arithmetic operation.
2. Write a PHP script which will display the colors.
3. Write a PHP script using nested for loop that creates a chess board.
4. Write a function to sort an array.
5. Write a PHP function that checks if a string is all lowercase.
6. Create a simple 'birthday countdown' script, the script will count the number of days between current day and birthday.
7. Write a PHP script to generate simple random password.

8. Program to Store and Read an image in Database.
9. Program to Insert records to the table in Database and fetch records from the table in Database.
10. Create a Contact Form using PHP and WAMP server connectivity.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Ms.UMAMAHESWARI.D	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC418			Title	Batch:	2021 - 2024
				Core Lab - VIII: Web Designing	Semester:	IV
Practical Hrs./Week	1	Tutorial Hrs./Sem.			Credits:	01

Course Objective

To provide the necessary knowledge of various techniques in web development and will be able to design a complete website.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Interpret the HTML tags, CSS and JavaScript.	K3
CO2	Recognize and apply the elements of Creating Style Sheet (CSS).	K4
CO3	Develop and incorporate dynamic capabilities in Web pages using JavaScript.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	H		H	H	M		H	M	M	H	M
CO2	M	H		H	M		M	H	H		M	H
CO3	H	H		H	M		M	H	M	M	M	M

1. Design a home page which will display your information i.e. Bio data.
2. Create Hyperlinks in home page i.e educational details, Hobbies, Achievement, My Ideals etc.
3. Design a timetable and display it in tabular format.
4. Design a Registration form in HTML.
5. Design a webpage for Biodata using CSS.
6. Design webpage using Frames, Framesets.
7. Embedding Javascripts in HTML pages.
8. Design a Biodata page whose content can be changed using JavaScript like events.
9. Design a Signup form with all validations.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: S.Dilip Kumar	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC4N21			Title	Batch:	2021 - 2024	
				Non Major Elective - II : Photo Effects Lab	Semester:	IV	
Practical Hrs./Week	1	Tutorial Hrs./Sem.			Credits:	02	

Course Objective

To learn the various photo editing features and animation techniques and demonstrate proficiency in developing the multimedia presentations.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the important aspects of Adobe Photoshop Elements.	K3
CO2	Demonstrate of color management and correction techniques in Adobe Photoshop.	K4
CO3	Construct simple documents utilizing selections, layers, and blending modes.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	H	H			H			M		H	H	H
CO2	H	H	M		H	H	H	H	M	H	H	H
CO3	H	M		M	H	H		H	M	H	H	M

1. Create a Business Card.

2. Create a Monthly Calendar.

3. Change the Background Transparent and Save it in Transparent Image.

4. Create a Poster with a Fancy Font.

5. Convert Blur Image into Correct Image.

6. Changing Hair Color into Simply Fix Grey Hair.

7. Convert an Image into Blend Images using Layer Masking.

8. Create a 3D Text.

9. Create an Outline using a Brush Strokes.

10. Create a Photo Manipulation.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: S.Dilip Kumar	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC4N22			Title	Batch:	2021 - 2024
				Non Major Elective – II: Animation Lab	Semester:	IV
Practical Hrs./Week	1	Tutorial Hrs./Sem.			Credits:	02

Course Objective

To learn the concepts Multimedia and Compression Techniques through Graphic design.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Learn animation software and make them to design animated applications.	K3
CO2	Recognize and apply the concept of time line animation.	K4
CO3	Create an innovative character and applying effects with aid of software.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	H			H		M	M	H	H	H	M
CO2	M	M		M			M		M	H	M	H
CO3	L	H		H	H	M	M	M	H	H	H	H

1. Setting Motion for a Butterfly.
2. Create a Rain Effect.
3. Create a masking.
4. Create a Basket Ball.
5. Create a Text Animation.
6. Design a Cartoon Background.
7. Create a Water Effect.
8. Create a flash website.
9. Create a Lightening Effect for Text.
10. Create an Image Gallery using Buttons.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: S.Dilip Kumar	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC519			Title	Batch:	2021-2024
Lecture Hrs./Week	5	Tutorial Hrs./Sem	5	Core - XI : Java Programming	Semester:	V
					Credits:	04

Course Objective

This course aims to create an environment to understand fundamentals of object-oriented programming in Java, including defining classes, invoking methods, using class libraries, etc. It also helps to test Java servlets while developing Java programs which incorporate advanced graphic functions.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember the structure and significance of the Java Programming Language.	K1
CO2	Acquire the knowledge about Java Programming Language for various programming technologies.	K2
CO3	Analyze the usage of Inheritance and various Java Components.	K3
CO4	Apply the concept of event handling on AWT and Swing components	K4
CO5	Evaluate the Internet Programming using Java Applets.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	H	M	H		M				M	L	H	M
CO2	H	H	H		H	H	M	H	H	H	H	M
CO3	H	H	L			M			H	H	H	H
CO4	H	H	L			M			H	H	H	H
CO5	H	H	L	H		H	H	H	H	H	H	H

Units	Content	Hrs
Unit I	Java Evolution - Overview of Java language, Constants, Variables and Data types - Operators and Expressions. Decision Making and Branching - Decision Making and Looping - Classes, Objects and Methods - Arrays, Strings and Vectors.	12
Unit II	Inheritance - Packages: Putting Classes Together-Multithreaded Programming - <i>Managing Errors and Exceptions.</i>	15
Unit III	Applets Programming - Graphics Programming - The Graphics Class - Lines and Rectangles - Circles and Ellipses - Drawing Arcs - Drawing Polygons.	15
Unit IV	A Tour of Swing: JApplet - Icons and Labels - Text Fields – Buttons - The JButton Class - Check Boxes - Radio Button - Combo Boxes - TabbedPane - Scroll Panes - Tree - JMenus.	13
Unit V	Servlet Overview and Architecture: Movement to Server Side Java - What is Java Servlet - Practical Applications for Java Servlet - <i>Java Servlet Alternatives - Reasons to use Java Servlets - Java Servlet Architecture.</i>	15
	Total Contact Hrs	70

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	E.Balagurusamy	Programming with Java	Tata McGraw Hill	2007
2	Herbert Schildt	Java: The Complete Reference	Tata McGraw Hill	2005
3	James Goodwill	Developing Java Servlet	Techmedia	1999

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	James Keogh, Jim Keogh	J2EE: The Complete Reference	McGraw-Hill/Osborne, Seventh Edition	2002
2	Bruce W.Perry	Java Servlet and JSP Cookbook	O'Reilly	2004

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Ms.UMAMAHESWARI.D	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC520			Title	Batch:	2021-2024	
Lecture Hrs./Week	4	Tutorial Hrs./Sem		Core - XII :Skill Enhanced Course Software Testing	Semester:	V	
					Credits:	04	

Course Objective

The course is to expose the students to different software testing tools and techniques, to plan and create test plan and manage test cases. To gain software testing experience by applying software testing knowledge and methods to practice-oriented software testing projects using automation tool.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the fundamental concepts and types in software testing.	K1
CO2	Understand the process of applying tests to software and the basic components of a test case.	K2
CO3	Analyze the automation techniques and use modern testing tools to support software testing projects.	K3
CO4	Develop a test plan by learning its process and components.	K4
CO5	Evaluate the test code and automate test execution.	K5

Mapping

PO/ PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1	H	H	M		H	H			M	H	H	M
CO2	H	H		M	H	H	M		H	H	H	H
CO3	H	H	M	M	H	H	H	M	H	H	H	H

CO4	M	M	M		M	M				H	M	M
CO5	H	H		M	H	H	H		H	H	H	H

Units	Content	Hrs
Unit I	Software Quality Assurance (SQA), Quality Control (QC), Comparison between QA & QC. Introduction to Testing, Black Box Testing: Equivalence Partitioning- Boundary Value Analysis-Error Guessing- White Box Testing: Statement Coverage-Decision Coverage-Path Coverage- Test Case- Levels of Testing: Unit Testing-Integration Testing- Sub System Testing-System Testing- Acceptance Testing.	12
Unit II	Software Testing Life Cycle-Special Types of Testing: Documentation Testing- Smoke Testing- Sanitary Testing- Compatibility Testing- Usability Testing- Configuration Testing- Disaster Testing- Interoperability Testing- Acceptance Testing- Load Testing- Stress Testing- Recovery Testing-Regression Testing- Security Testing, Client/Server Testing- Web Testing-Performance Testing.	12
Unit III	Test Plan- Phases of Test Plan- <i>Hierarchy of Test Plan</i> -Hierarchy of Test Document-Test Plan Process-Components of a Test Plan.-Verification and Validation- Audits-Reviews- Software Metrics- Process Metrics- Project Metrics-Product Metrics- Testing Metrics.	12
Unit IV	Introduction to Automation Test Tools- Automation Process-Features of Automation Tools: Record and Playback- Integration- Environment Support- Database Test- Data Function- Object Mapping-Image Testing- Object Name-Map-Object Identity Tool-Test/Error Recover-Web Testing- Extensible Language- Mercury Interactive- Quality Standards	12
Unit V	Introduction to WINRUNNER- <i>Two Models for Recording Test</i> : Context Sensitive-Analog Model-Six Main Stages of Testing Process in Win runner- Starting Win runner-Main Win runner-Window- Text Window-User Tool Bar- Executing Commands using Soft Keys- Understanding GUI Map- Viewing GUI Object Properties-Saving the GUI Map.	12
	Total Contact Hrs	60

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1.	Course Material prepared by the Department of Computer Science based on the above web references (Unit 1 to 5).			

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Srinivasan Desikan & Gopalswamy Ramesh	Software Testing	Pearson Edition	2007

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Ms.N.Divya	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC5E11			Title	Batch:	2021 - 2024	
Lecture Hrs./Week	5	Tutorial Hrs./Sem.		Core Elective – I: Networks	Semester:	V	
					Credits:	04	

Course Objective

To provide a strong background of computer network concepts, a good foundation covering the layers of OSI and TCP/IP model to acquire knowledge and network functionalities into layers.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember computer network basics, network architecture, TCP/IP and OSI reference models.	K1
CO2	Interpret knowledge about essential protocols and their operations.	K2
CO3	Analyze aspects of network security.	K3
CO4	Familiarize the different types of protocols.	K4
CO5	Evaluate detection and correction of errors in transmission.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	H	M		H	H	M	H		H	H	H	H
CO2	M	M	M	M	H		H		H		H	M
CO3	H	H	M	H	M	M	H		H	H	H	H
CO4	M	M		M	M			M	M		M	M
CO5	M	H	M	M	M	H	L		M	M	M	H

Units	Content	Hrs
Unit I	Introduction: Uses of Computer Network- Network Hardware: LAN – WAN – MAN – Wireless – Home Networks. Network Software: Protocol Hierarchies – Design Issues for the Layers – Connection-oriented and connectionless services – Service Primitives – The Relationship of services to Protocols. Reference Models: OSI Reference Model – TCP/IP reference Model	15
Unit II	Physical Layer - Guided Transmission Media: Magnetic Media – Twisted Pair – Coaxial Cable – Fiber Optics. Wireless Transmission: Electromagnetic Spectrum – Radio Transmission – Microwave Transmission – Infrared and Millimeter Waves – Light Waves. Communication Satellites: Geostationary, Medium-Earth Orbit, Low Earth-orbit Satellites – Satellites versus Fiber. Data-Link Layer: Error Detection and correction – Elementary Data-link Protocols – Sliding Window Protocols.	15
Unit III	Network Layer: Routing algorithms – Congestion Control Algorithms – IPv4 Addresses – IPv6 Addresses. Transport Layer: <i>Elements of Transport Protocols</i> – Internet Transport Protocols: TCP – Quality of Service.	15
Unit IV	Session Layer: Session and Transport Interaction – Synchronization Points – Session Protocol Data Unit. Presentation Layer: Translation – Encryption/Decryption – Authentication – Data Compression.	15
Unit V	Application Layer: DNS – E-mail: SMTP, POP – File Transfer Protocol – HTTP – Telnet Protocols. Case Studies: Network Security.	15
	Total Contact Hrs	75

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Andrew S. Tanenbaum	Computer Networks	4th edition (Unit -1, 2, 3, 5)	Reprint 2003, PHI.
2	Behrouz A.Forouzan,	Data Communication And Networking	2 nd Edition Update, Genuine Tata Mcgraw – Hill Edition. (Unit – 4)	2008

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Achyut Godbole	Data Communication And Networks	Tata McGraw Hill Edition	2007
2	Uyless Black	Computer Networks Protocols, Standards, and Interfaces	Prentice Hall India, 2nd Edition.	Jan. 1993

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: S.Dilip Kumar	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC5E12			Title	Batch:	2021-2024
Lecture Hrs/Week:	5	Tutorial Hrs/Sem		Core Elective – I: Grid Computing	Semester	V
					Credits	04

Course Objective

The course is designed for understanding the fundamental applications, concepts and techniques of grid computing and to gain knowledge for developing skills for grid computing techniques and algorithms to solve practical problems in variety of disciplines.

Course Outcomes (CO)

K1	CO1	Remember the role of data warehousing and data mining to the decision-support level of organizations
K2	CO2	Understand to differentiate the situations for applying different data mining techniques
K3	CO3	Enhance knowledge to implement different models used for OLAP and data pre-processing
K4	CO4	Able to justify the applicability of grid computing for a specific application.
K5	CO5	Create data mining solutions for different applications.

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	H		M	H	H	H		H	H	H	H
CO2	H	H		H	H	H	H		H	M	H	H
CO3	H	H		H	H	H	H		H	H	H	H
CO4	M	M			H	M	H		H	H	H	H
CO5	H	H		H	H	H	H		H	H	H	H

Units	Content	Hrs
Unit I	Introduction to Grid Computing: Early Grid Activities – Current Grid Activities – An Overview of Grid Business Areas – Grid Applications – Grid Infrastructure.	15
Unit II	Grid Computing Worldwide Initiatives: Grid Computing Organizations and their Roles – The Grid Computing Anatomy – The Grid Computing Road Map.	15
Unit III	The New Generation of Grid Computing Applications : Merging the Grid Services Architecture with the Web Services Architecture – Service Oriented Architecture – Web Service Architecture – XML Related Technologies and their relevance to Web Services – <i>XML Messages and Enveloping</i> – Service message Description Mechanisms.	15
Unit IV	The Grid Computing Technological Viewpoints: Open Grid Services Architecture (OGSA): Introduction – OGSA Architecture and Goal – Sample Use Cases that Drive the OGSA: Commercial Data Center (CDC) – National Fusion Collaboratory (NFS) – The OGSA Platform Components.	15
Unit V	Open Grid Services Infrastructure (OGSI) – Technical Details of OGSI Specification – Introduction to Service Data Concepts – Grid Service: Naming and Change Management Recommendations – OGSA Basic Services: Common Management Model (CMM) – Service Domain – Policy Architecture – Security Architecture – <i>Metering and Accounting</i> .	15
	Total Contact Hrs	75

- The topics given in **Italics** are noted as Self-Study topics.

Seminar, Assignment, Case Study

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Joshy Joseph, Craig Fellenstein	<i>Grid Computing</i> , (Unit 1 to 5)	IBM Press – Pearson Education, Fifth Impression	2009

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	C.S.R.Prabhu	<i>Grid and Cluster Computing</i>	PHI Learning Private Limited	2009
2	Katarine Stanoevska, Slabeva Thomas Wozniak, Santi Ristol	<i>Grid and Cloud Computing</i>	Springer International Edition	2015

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: M.Kirthika	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC5E13			Title	Batch:	2021-2024
				Core Electives –I : Data Science	Semester:	V
Lecture Hrs./Week	5	Tutorial Hrs./Sem			Credits:	04

Course Objective

To develop the student's knowledge in the basic concepts of Python, Machine Learning and Deep Learning.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the fundamentals of Python and R-Programming.	K1
CO2	Understand the basic concepts of Data Wrangling and the process of data flow.	K2
CO3	Analyze the basic concepts in Natural Language Processing and Neural Networks.	K3
CO4	Learn where to apply Machine Learning and Deep Learning.	K4
CO5	Evaluate ML Algorithms and gain knowledge on Outliers.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M				H	H					H	H
CO2					H	M		M	H	H	H	H
CO3		H	M			H	H	M	H	H	H	H
CO4				H	H	H	H		H	H	H	H
CO5	M	H		H	H	H				H	H	H

Units	Content	Hrs
Unit I	Python for Data Science: Why Python – IDEs for Python Programming – Packages – Top 10 DS Packages in Python – Modules in Python – Introduction to R – Commands – Objects – Variables – Data Visualization – Basic Graphs using R.	15
Unit II	Data Wrangling – Definition - Analytic Process – Cross Industry Standard for Data Mining – Sources of Data – The Data Science Process – Process Flow – The Data Scientist Role – Data Wrangling Steps.	15
Unit III	Natural Language Processing – Statistical Language Models – Unigram Model – Bigram Model – N-gram Models--Logistic Regression – Neural Network – DNN - NTypes of Neural Network.	15
Unit IV	Machine Learning – What is Machine Learning? – Components of Machine Learning – Types – ML Algorithms – Comparison of K-Means and DB Scan - Deep Learning – What is Deep Learning? – Applications of Deep Learning.	15
Unit V	Data Preprocessing – Why Data Preprocessing? – Data Transformations – Identifying and Handling the missing values - Encoding the Categorical Data – Ways to Encode- Normalization vs Standardization- - <i>Case studies on Machine Learning Algorithms</i> – Outliers.	15
	Total Contact Hrs	75

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Jurafsky and Martin	Speech and Language Processing	Prentice Hall, 2nd Edition	2008

Reference Websites

S.NO	WEBSITES
1	https://towardsdatascience.com/data-preprocessing-concepts-fa946d11c825
2	https://developers.google.com/machine-learning/clustering/clustering-algorithms
3	https://towardsdatascience.com/your-guide-to-natural-language-processing-nlp-48ea2511f6e1
4	https://www.ibm.com/cloud/learn/natural-language-processing

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Shyamala	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC521			Title	Batch:	2021 - 2024
				Core Lab - IX: Java Programming	Semester:	V
Practical Hrs./Week	4	Tutorial Hrs./Sem.			Credits:	02

Course Objective

To provide students with the ability to write programs in Java and Advanced Java by applying concepts described in the Object-Oriented Programming course and develop their programming career.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the concepts of Object-Oriented Programming.	K3
CO2	Visualize and Recognize the concept of Applets and Servlets	K4
CO3	Recognize and apply the elements of interactive user interfaces using the Java Swing class and appropriate layout managers.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	H	H	M		M	M					M	H
CO2	H	H	L		M	M		H	H	H	M	H
CO3	H	H		H	M	M	M	H	H	H	H	H

1. Write a java program for employee details using single inheritance concept.
2. Write a java program to check the given string is palindrome or not.
3. Write a java program for multithreading concept.
4. Write a program in java to read and write using random access file.
5. Write a java program to draw lines and rectangles using applets.
6. Write a program in java for method overriding.
7. Write a program in Java using the concept of interface.
8. Write a program to add two numbers using applets.
9. Write a program to implement the concept of swing.
10. Write a program to implement the concept of JMenu, JMenuBar.JMenuItem.
11. Write a program to implement the concept of JTabbedPane.
12. Write a program to implement the concept of JTree.
13. Write a program to make use of Generic Servlet.
14. Write a program to make use of HTTP Servlet.
15. Write a program to illustrate servlet chaining.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Ms.UMAMAHESWARI.D	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC522			Title	Batch:	2021-2024
Practical Hrs./Week	4	Tutorial Hrs./Sem		Core Lab - X : Software Testing	Semester:	V
					Credits:	02

Course Objective

The course has been designed to provide knowledge on how to planning a test project, design test cases and data, conduct testing operations, manage software problems and defects, and generate a testing report

Course Outcomes (CO)

Upon completion of this course students shall be able to

CO Number	Co Statement	Knowledge Level
CO1	Understands the Automation testing approach and to write test suites for software	K3
CO2	Generate test cases from software requirements using various test processes for continuous quality improvement	K4
CO3	Develop analyzing techniques through automation testing tool	K5

Mapping

PO/ PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1		H	M	M	H	H	H	H	M	H	H	H
CO2	H	M			H	M		H	H	H	M	H
CO3		H	M	M	H	H		H	H	H	H	H

1. To perform some basic operation using calculator in context sensitive mode.
2. To perform some basic operation in paint using Win Runner Analog Mode.
3. To create a GUI checkpoint for single Property using Win Runner.
4. To create a GUI-SPY using Win Runner.

5. To perform an operation in data driver wizard using Win Runner.
6. To develop a test script to test addition of two numbers in VB using GUI checkpoint.
7. To develop a test script for testing calculator using GUI checkpoint.
8. To develop a test script for testing Flight Reservation using GUI checkpoint.
9. To develop a test script to test the Timer control application and adding GUI checkpoint.
10. To develop a test script for List box application developed in VB.
11. To develop a test script for student details using GUI in database checkpoint.
12. To develop a test script for testing Railway Reservation using synchronization point.
13. To develop a test script for testing bank details application developed in VB using insert function.
14. To develop a test script for testing Hotel Management application using insert function and data driver Wizard.
15. To work with insert function for object window in Win Runner.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Divya	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC523			Title	Batch:	2021 - 2024
Lecture Hrs./Week or Practical Hrs./Week	4	Tutorial Hrs./Sem.		Project and Viva-Voce	Semester:	V
					Credits:	3

BACHELOR OF COMPUTER APPLICATIONS
PROJECT and VIVA VOCE

Guidelines

Introduction

The title of the project work and the organization will be finalized at the end of fifth Semester. Each student will be assigned with a Faculty for guidance.. The Project work and coding will be carried by using the facility of computer science lab as well as in the organization. Periodical review will be conducted to monitor the progress of the project work. Project report will be prepared and submitted at the end of the semester. External examiner appointed by the Controller of Examination will conduct the viva voce examination along with respective guide.

Area of Work

- Web Based Development
- Mobile app development
- Website development
- IOT Projects
- Big Data and Data Mining Projects
- Cloud Computing Projects
- Networking Projects
- Artificial Intelligence and Machine learning Projects
- Data Analytics Projects using Python, R, Tableau etc..
- System Software
- Web Security Projects
- Image Processing Processing

Methodology

Arrangement of Contents:

The sequence in which the project report material should be arranged and bound as follows:

1. Cover Page & Title Page
2. Bonafide Certificates from Organization(Mandatory)
3. Declaration
4. Acknowledgement
3. Synopsis
- 4. Table of Contents .**
5. Chapters
6. Appendix
- 7 Reference

Format of Table of Contents

TABLE OF CONTENTS

Chapter No.	Title	Page No.
i	Certificates	
ii	Declaration	
iii	Acknowledgement	
iv	Synopsis	
1.	Introduction	
	1.1 Introduction	
	1.2 Objective of the Project	
	1.3 Company Profile	
	1.4 System Specification	
	1.4.1 Hardware Specification	
	1.4.2 Software Specification	

2	System Study
	2.1 Existing System
	2.2.2 Drawbacks
	2.2 Proposed System
	2.3 Planning and Scheduling
3	System Design
	3.2 Overview of the Project
	3.1 Modules of the Project
	3.2 Input Design Format
	3.3 Output Design
	3.4 Table Design
	3.5 Supporting Diagrams (ER/DFD/UseCase)
4	Implementation and Testing
	4.1 Coding Methods
	4.2 Testing Approach
	4.3 Implementation and Maintenance
5	Project Evaluation
	5.1 Project Outcome
	5.2 Limitation of the Project
	5.3 Further Scope of the Project
6	Conclusion
7	Appendix
	7.1 Source Code
	7.2 Screenshots and Reports
8	References

Size of the Project

The Project Report contents should be maximum of not exceeding 60 pages

Assessment Method**Internal Assessment: 20 Marks**

Criterion	Mode of Evaluation	Marks	Total
I	Synopsis, Company profile, System Specification, Existing system, Proposed system OR (For android Developments) Planning Stage	5	20
II	Supporting Diagrams like system flowchart, ER, DFD, Usecase and Table Design OR UI and UX Design Application Architect and Prototyping	10	
III	Coding, Input forms, Output format, testing OR Development, Testing Preparation of rough draft	5	

External Assessment: 80 Marks

Mode of Evaluation	Marks	Total
Project Report		
Title Relevance of the Industry/Insitute	10	60
Technology	10	
Design and development Publishing	20	
Testing, Report	20	
Viva Voce		
Project Presentation	10	20
Q&A Performance	10	

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC5AL1			Title	Batch:	2021-2024
Lecture Hrs./Week		Tutorial Hrs./Sem		Advanced Learner Course – I: Adhoc And Sensor Networks - Self Study	Semester:	V
					Credits:	05*

Course Objective

To study the protocols and the functionalities of ad hoc networks, understanding the various applications developed based on ad hoc networking, addressing issues and challenges created. To know about the sensor networks and addressing the challenges in establishing infrastructure for sensor networks and managing database.

Course Outcomes (CO)

Upon completion of this course students shall be able to

CO Number	Co Statement	Knowledge Level
CO1	Understand the Fundamental Concepts and applications of ad hoc and wireless sensor networks	K1
CO2	Demonstrate the MAC protocol issues of ad hoc networks	K2
CO3	Analyze the routing protocols for ad hoc wireless networks with respect to TCP design issues	K3
CO4	Apply the concepts of network architecture and MAC layer protocol for WSN	K4
CO5	Explain the WSN routing issues by considering QoS measurements	K5

Mapping

PO/ PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1	H	H		H	H	H	H	H		H	H	H
CO2				M		M		H			M	M
CO3	H	H		H	H	H	H	M	H	H	H	H

CO4				M			M	H	M	H	H	H
CO5	M			M	H	H	M				M	M

Units	Content	Hrs
Unit I	Introduction to adhoc & sensor networks: Key definitions of adhoc and sensor networks- unique constraints and challenges- advantages of ad-hoc/sensor network-driving applications- issues in adhoc wireless networks- issues in design of sensor network- sensor network architecture- data dissemination and gathering.	
Unit II	Issues in designing MAC protocols for adhoc wireless networks- Design Goals of MAC protocol for Ad hoc Networks - Classification of MAC protocols - MAC protocols for sensor network- Contention Based Protocols - Reservation and Scheduling Mechanisms - Other Protocols.	
Unit III	Routing protocols for Ad hoc wireless Networks- Design Issues and Classifications of unicast and multicast Routing Protocols - Proactive- Reactive and Hybrid routing protocol – Tree based and Mesh based multicast protocols- Energy Efficient and QoS guaranteed multicast protocols.	
Unit IV	Security in wireless Ad hoc wireless Networks-Network security requirements-challenges in security provisioning-Network security attacks- Layer wise attacks in wireless sensor networks: jamming- tampering- black hole attack- flooding attack-Secure routing in Ad hoc wireless Networks.	
Unit V	Quality of service in Ad hoc wireless Networks: Introduction-challenges in providing QoS in Ad hoc wireless Networks- Classification of QoS solutions- MAC layer solutions-network layer solutions.	
	Total Contact Hrs	

The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Assignment, Case Study

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	C. Siva Ram Murthy and B.S. Manoj	Ad Hoc Wireless Networks – Architectures and Protocols	Pearson Education- 2nd Edition	2005
2	Feng Zhao and Leonidas Guibas	Wireless Sensor Networks – An Information Processing Approach	Elsevier Publications	2004

Reference Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	C.K.Toh	Ad hoc Mobile Wireless Networks – Protocols and Systems	Pearson Education- 1st Edition	2007.
2	George Aggelou	Mobile Ad hoc Networks – From Wireless LANs to 4G Networks	Tata McGraw Hill	2009
3	Holger Karl and Andreas Willing	Professional ASP .NET Protocols and Architectures for Wireless Sensor Networks 1.1	Wiley Publications	2005

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Divya	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC5S11			Title	Batch:	2021-2024
Lecture Hrs./Week	3	Tutorial Hrs./Sem		Skill Based Elective - I : Mobile Phone Services	Semester:	V
					Credits:	02

Course Objective

The course has been designed to provide knowledge on Mobile Repair configuration, assembly, testing and Maintenance.

Course Outcomes (CO)

Upon completion of this course students shall be able to

CO Number	Co Statement	Knowledge Level
CO1	Understand the application and software compatibility with the Mobile Phone technologies	K1
CO2	Acquire knowledge about tools and equipment of mobile phone parts	K2
CO3	Analyze Repair and Diagnose Problem of all kinds of faults in Mobile Phone in Hardware as well Software	K3
CO4	Identify appropriate tools and manuals for repairing the specific issues	K4
CO5	Explain about Fault finding, troubleshooting and repairing of various faults	K5

Mapping

PO/ PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO1	M	H		M		M		L	M		H	H
CO2		M				M	M	L	M	M	H	H
CO3	H	H		M	H	M	M	H	H	M	M	M
CO4		M			M	M			H	H	H	H
CO5	H			H		H			M		H	H

Units	Content	Hrs
Unit I	Basics of mobile communication - Scope and Opportunities for Mobile Repairing business - Identify business opportunities - Types of Mobile Phones and Technologies - Latest Trends.	9
Unit II	Mobile phone parts – Motherboard - Integrated Circuit - BGA and SMD chips – Screen - Microphone – Sensors - Cables.	9
Unit III	Mobile repair Equipments - Handling - DC Power Supply - Multimeter - soldering iron - Battery Booster - PCB Holder - Microscope.	9
Unit IV	Hardware Repair - Repairing procedure – Cleaning - Assembling & disassembling - Change of different ICs - Soldering & DE soldering procedures.	9
Unit V	Software Repair - Flashing - Driver Software - Mobile Software - Software Installation methods - Fault finding & Troubleshooting – Mobile Bricking - Antivirus Installation.	9
	Total Contact Hrs	45

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Assignment, Case Study

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Sanjib Pandit	Advance Mobile Repairing: Multicolour Circuits, Service Diagrams & Repairing	BPB Publications	2010

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1		Mobile Repairing Jumper Book All In One	GT Publications	2016

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Divya	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC5S12			Title	Batch:	2021 - 2024	
Lecture Hrs./Week	3	Tutorial Hrs./Sem.		Skill Based Elective - I : Internet Of Things	Semester:	V	
					Credits:	02	

Course Objective

To understand the fundamentals of Internet of Things and its protocols. They also understand how to acquire sensor data, make available on the Internet and visualize sensor data and will be able to build simple low-cost embedded systems using Raspberry Pi to apply the concept of IOT in the real-world applications.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	learn the concept and significance of IOT and its services.	K1
CO2	understand the different IOT Technologies like Micro-controller, Wireless communication like Blue Tooth, GPRS, Wi-Fi and Storage and embedded systems	K2
CO3	deploy and test different protocols and prototypes in IOT.	K3
CO4	analyze various architecture, operation, and business benefits of an IOT solution.	K4
CO5	experiment IOT systems and test its connection to the cloud computing, big data and machine learning disciplines.	K5

Mapping

PO / PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1	H	H	M		H	M		L		M	M	M
CO2	M	H	H	M	H	H	H		H	M	H	M
CO3	M	M	M	H		H	H		H	M	H	H
CO4		M	H		H	H		M	H	H	H	H

CO5	M	M	H	H	H	H	H	M	H	H	H	H
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Units	Content	Hrs
Unit I	Introduction to IOT: Internet of Things – Physical Design – Logical Design – IOT Enabling Technologies – IOT Levels & Deployment Templates – Domain Specific IOTs.	9
Unit II	IOT Architecture: M2M high-level ETSI Architecture – IETF Architecture for IOT. IOT Platform Design Methodology: Introduction-Design Methodology-IOT System Management.	9
Unit III	IOT Reference model – Domain model - Information model - functional model – Communication model - IOT Reference Architecture - IOT Protocols.	9
Unit IV	Building IOT with RASPBERRY Pi: IOT Systems – Logical Design using Python – IOT Physical Devices and Endpoints – IOT Device – Building blocks – Raspberry Pi – Programming Raspberry Pi with Python.	9
Unit V	Case studies: IOT Design-Home Automation, Cities, Environment, Agriculture, Productivity Applications.	9
	Total Contact Hrs	45

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Arshdeep Bahga , Vijay Madiseti	Internet of Things: A hands-on Approach	Universities Press	2015

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Dieter Uckelmann, Mark Harrison, Michahelles, Florian	Architecting the Internet of Things	Springer	2011
2	Honbo Zhou	The Internet of Things in the cloud: A Middleware Perspective	CRC Press	2012
3	Olivier Hersent, David Boswarthick, Omar Elloumi	The Internet of things – Key applications and Protocols	Wiley	2012

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: D.poobathy	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC5S13			Title	Batch:	2021-2024
Practical Hrs/Week:	3	Tutorial Hrs/sem	-	Skill Based Elective I : Desktop Publishing Lab	Semester	V
					Credits	02

Course Objective

The course is designed to provide a deep knowledge in various image processing tools and effects.

Course Outcomes (CO)

On the successful completion of the course, students will be able to

K3	CO1	Remember the basic technical and handling tools.
K4	CO2	Apply various effects that is suitable to access various formats in this platform for editing.
K5	CO3	Emphasis is placed on desktop concepts desktop applications, learning and working in the desktop environment.

Mapping

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	H			M	H		M	H		H	M
CO2	M	H		M	H	H	M	M	H	H	H	H
CO3	M	H		M	H	H	M	M	H	H	H	H

1. Design the Wedding Invitation using the associated tools in Photoshop.
2. Apply special art effects for the image using various options from the Filter Gallery.
3. Design the Banner.
4. Implement the Usage of different modes in a Single Image.
5. Design the College Profile.
6. Work with different images to implement Sharpen tool and Smudge Tool
7. Design the Calendar.
8. Edit the image using Blur tool.
9. Design the Visiting Card.
- 10 Edit the image using Burn and Sponge tool.
11. Edit the image using Clone tool.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: M.Kirthika	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications
Course Code:	21UBC624			Title	Batch: 2021-2024
Lecture Hrs./Week	4	Tutorial Hrs./Sem	5	Core - XIII : Python Programming	Semester: VI
					Credits: 04

Course Objective

The course is designed to covers the Basic knowledge of Python Programming. It is intended for software engineers, system analysts, program managers and user support personnel who wish to learn the Python programming language.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember the fundamental concept of python programming.	K1
CO2	Understand the control flow, Operators and looping statements	K2
CO3	Analyze and develop programs using Functions & modular programming.	K3
CO4	Applying the Errors handling Mechanisms while working with Exception	K4
CO5	Evaluate object oriented features and organize files.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	M		M	M	H			M	M	H	M
CO2	M	M		M	H	M	M		H	M	H	M
CO3	H	H	M		H	H			H	H	H	H
CO4	H	H	M	M		H	M		H	H	H	H
CO5	H	H				H	H		H	H	H	H

Units	Content	Hrs
Unit I	Basics: Python- Variables- Executing Python From the Command Line- Editing Python Files-Python Reserved Words-Basic Syntax-Comments-Strings And Numeric Data Types-Simple Input and Output.	10
Unit II	Control Statements: Control Flow and Syntax-Indenting- If Statement-Relational Operators- Logical Operators- Bit Wise Operators- While Loop-Break and Continue- For Loop-Lists-Tuple -Sets-Dictionaries.	10
Unit III	Functions: Definition- Passing Parameters to a Function-Variable Number of Arguments- Scope-Passing Functions to a Function- Mapping Functions in a Dictionary-Lambda-Modules- Standard Modules- Sys-Math- Time- Dir Function.	11
Unit IV	Error Handling: Run Time Errors-Exception Model-Exception Hierarchy-Handling Multiple Exceptions-Data Streams-Access Modes Writing-Data to a File Reading-Data From a File-Additional File Methods-Using Pipes as Data Streams-Handling IO Exceptions-Working With Directories.	12
Unit V	Object Oriented Features: Classes Principles of Object Orientation- <i>Creating Classes</i> -Instance Methods-File Organization-Special Methods- <i>Class Variables</i> - <i>Inheritance</i> -Polymorphism-Type Identification-Simple Character Methods- <i>Special Characters</i> - <i>Character Classes</i> -Quantifiers-Dot Character-Greedy Matches-Grouping-Matching at Beginning or End-Match Objects-Substituting-Splitting a String-Compiling Regular Expressions.	12
	Total Contact Hrs	55

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Mark Summerfield	Programming in Python 3	A Complete Introduction to the Python Language”, Addison-Wesley Professional	2009
2	Martin C.Brown	Python: The Complete Reference	McGraw-Hill	2001

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Allen Downey, Jeffrey Elkner, Chris Meyers	Learning With Python	Green Tea Press, Wellesley, Massachusetts.	2016
2	Wesley J Chun	Core Python Application Programming.	Prentice Hall Press Upper Saddle River, NJ, USA	2012
3.	Mark Lutz.	Learning Python	O'Reilly & Associates, Inc. Sebastopol	2003

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: A.MURUGANANDHAM	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC625			Title	Batch:	2021-2024	
				Core - XIV : Mobile Application Development	Semester:	VI	
Lecture Hrs./Week	4	Tutorial Hrs./Sem			Credits:	04	

Course Objective

To provide a practical approach for Android mobile application development and theoretical knowledge about windows application.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remember the history of Android development and what is required to build Android apps.	K1
CO2	Understanding Android application architecture, including the roles of the task stack, activities, and services.	K2
CO3	Utilize rapid prototyping techniques to design and develop sophisticated mobile interfaces.	K3
CO4	Analyze the implementation of messaging and location-based services.	K4
CO5	Evaluate developed app and publish in market.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	H	M		M	H			H	H	H	M	M
CO2	H	H			H	M	H	H		H	H	M
CO3	H	M			M		M	H		H	H	H
CO4	M	M		H	H	M	M	H		M	M	H
CO5	M	M	M	M	H		M	M	M	H	H	M

Units	Content	Hrs
Unit I	Getting Started with Android Programming: What is Android? - Obtaining the Required tools, Creating Your First Android Application, Anatomy of an Android Application.	12
Unit II	Activities, Fragments and Internets: Understanding Activities, Linking Activities Using Intents, Calling Built-in Applications Using Intents, Displaying Notifications.	12
Unit III	Getting to know the Android User Interface: Understanding the Components of a screen, Adapting to display Orientation, <i>Managing Changes to Screen Orientation</i> .	12
Unit IV	Designing Your Interface with Views: Using Basic Views, Using Picker Views, Using List Views to Display Long Lists. Data persistence: Saving and Loading User Preferences, Persisting Data to Files, Creating and Using Databases. Content Providers: Using a Content Provider, Creating Your Own Content Provider, Using the Content Provider.	12
Unit V	Messaging: SMS Messaging, Sending E-Mail. Location-Based Services: Displaying Maps, <i>Getting Location Data</i> .	12
	Total Contact Hrs	60

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Wei-Meng Lee	Beginning ANDROID 4 Application Development (Unit 1 to 5)	Wiley Publications	2015 Edition

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Barry A. Burd	Android Application Development AA-in-one for Dummies	2nd Edition	August 2015
2	Reto mier	Professional Android 2 Application Development	2 nd Edition	March 2010

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: S.Dilip Kumar	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC6E21			Title	Batch:	2021-2024
Lecture Hrs./Week	5	Tutorial Hrs./Sem.		Core Elective II : Storage Management	Semester:	VI
					Credits:	05

Course Objective

The main objective of the course is to understand the fundamental storage system architectures and storage performance management.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Remembering the storage architectures, storage subsystems and variety of storage system environments.	K1
CO2	Understanding different RAID levels and their suitability on different Application environments .	K2
CO3	Analyzing the characteristics and components of Storage Area Networks (SAN).	K3
CO4	Evaluate the components of SAN, Fibre Channel (FC) protocols and topologies, file sharing operations and protocols on Network Attached Storage (NAS).	K4
CO5	Review the different backup, recovery topologies to create their role in providing disaster recovery, types of storage virtualization and file level virtualization .	K5

MAPPING

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	M		L	M	M			M		H	M
CO2	H	M			M	H	M			M	H	H
CO3	M	M			H	L	L		M		H	M
CO4	H	M		M	H	M	M		M	H	H	H
CO5	H	M		M	H	H	H		M	H	H	H

Units	Content	Hrs
Unit I	Introduction to Information Storage and Management: Information Storage: Data – Type of Data - Information - Storage – Evolution of Storage Technology and Architecture - Data Center Infrastructure – Core Element - Key Requirement for Data Center Elements - Key Challenges in Managing Information Lifecycle: Information Life Cycle Management.	15
Unit II	Storage System Environment and RA/D: Components of Storage System Environment: Host - Connectivity- Storage Disk Drive Components - Platter, Spindle, Read/Write Head, Actuator Arm Assembly, Controller, Physical Disk Structure, Zoned Bit Recording, Logical Block Addressing - Data Protection: RA/D: Implementation of RA/D Software RA/D - Hardware RA/D-RA/D.	15
Unit III	Intelligent Storage System and Storage Area Network: Components Of An Intelligent Storage System: Front End - Cache – Back End - High End Storage Systems - Midrange Storage System - Storage Area Network: Fibre Channel: Overview - The SAN and its Evolution - Components of SAN - SAN Management Software - Fibre Channel Architecture.	15
Unit IV	Network Attached Storage and Content Addressed Scheme: Network	15

	Attached Storage: General Purpose Servers Vs NAS Devices - Benefits of NAS - Content Addressed Storage: Fixed Contents and Archives - Types of Archives - Features and Benefits of CAS.	
Unit V	Storage Virtualization, Backup and Recovery: Forms of Virtualization: Memory Virtualization - Network Virtualization – Server Virtualization - Storage Virtualization- - Backup And Recovery: Backup Process - Disaster Recovery - Operational Back Up - Backup And Restore Operations - Virtual Tape Library.	15
	Total Contact Hrs	75

- The topics given in **Italics** are noted as Self-Study topics.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	G. Somasundaram and Alok Shrivatsava,	“Information Storage Management: Storing, Managing and Protecting Digital Information”, (Unit 1 to 5).	Wiley,	2009

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Ulf Troppens et al	Storage Networks Explained: Basics and Application of Fibre Channel SAN	NAS, ISCSI, INFINIB and FOCE”, Wiley	2015
2	Hubbert Smith	Data Center Storage: Cost- effective strategies, implementation and management	CRC Press	2011

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: M.Kirthika	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC6E22			Title	Batch:	2021-2024
Lecture Hrs./Week	5	Tutorial Hrs./Sem.		Core Elective II : Current Trends and Technologies	Semester:	VI
					Credits:	05

Course Objective

The main objective of the course is to study and apply IT applications with a wide range of concepts and technical skills in the areas to succeed in the future.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Explore the research and latest trends in technology	K1
CO2	Get the idea to apply an Objectives and Guidance of Cyber security.	K2
CO3	Analyze the terminology used by SAP ABAP, knowledge of big data and its technologies in Big Data Analytics.	K3
CO4	To keep in mind of Cyber Security Policy and Security Evolution.	K4
CO5	Implement the Data and Knowledge Management and use of Devices in IOT Technology.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	M	H		M	H	M	M		H	M	H	M
CO2	M	H		M	H	H	M		H	M	H	H
C03	H	H		H	H	H	H		H		H	H
C04	M	H		H	H	H	H		H	H	H	H
C05	H	H		H	H	H	H		H	H	H	H

Units	Content	Hrs
Unit I	Introduction - Putting the Internet of Things forward to the Next Level - Internet of Things Strategic Research and Innovation Agenda: Internet of Things Vision - Internet of Things Strategic Research and Innovation Directions - IOT Smart X Applications.	15
Unit II	Introduction SAP: Definition – SCM Applications component with some definitions – SAP SCM-APO – SCM processes – Activities – Objectives. Technical overview and System Architecture: Business Application components – Middleware – Multi-tier computing architecture – SAP kernel architecture.	15
Unit III	Fundamentals of Big Data: Evolution of Data Management-Managing the data – Big Data – Big data management architecture. Big Data Types: Structured data – Unstructured Data –Real Time and Non- real time requirements – Big Data together. Distributed Computing: History of Distributed Computing – <i>Basics of Distributing Computing</i> – Performance.	15
Unit IV	Data Science: Introduction- What is Data Science –Big Data and Data Science Hype-Statistic Inference-Exploratory Data Analysis-the Data Science process. Case Study: Real Direct.	15
Unit V	Block chain :Introduction: Define block chain- structure and operational	15

	aspects of Bitcoin blockchain, - <i>compare different types of block chains</i> -The concept of asymmetric key encryption- the concept of hashing- techniques that use algorithms to manage the integrity of transactions and blocks in blockchain.	
	Total Contact Hrs	75

- The topics given in **Italics** are noted as Self-Study topics.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	OvidiuVermesan and Peter Friess	Internet of Things - From Research Innovation to Market Deployment (Unit 1)	River Publishers	2014
2	Agrawal	Programming in Sap Apo (Unit 2)	Mcgraw Hill Edition	2013
3	Judith Hurwitz, Alan Nurgent, Dr. Fern Halper, Marcia Kaufman,	Big Data for Dummies (Unit 3)	First Edition, A Wiley Publication	2013
4	Cathy O'Neil and Rachel Schutt	Doing Data Science, Straight Talk From The Frontline(Unit 4).	O'Reilly	2014
5	Manav Gupta	Block Chain (Unit 5)	2 nd IBM Limited Edition	2018

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: M.Kirthika	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC6E23			Title	Batch:	2021-2024	
				Core Elective - II : Information Security	Semester:	VI	
Lecture Hrs./Week	5	Tutorial Hrs./Sem			Credits:	05	

Course Objective

This course aims on designing and building secure computer systems that protect information and resist attacks. It covers all aspects of cyber security including network security, computer security and information security.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Facilitate students to understand the significance of Information Security.	K1
CO2	Help students to gain knowledge about public key encryption, Authentication and hash functions.	K2
CO3	Identify the issues in Network Security and Intrusion Detection and Defensive Programming.	K3
CO4	Analyze the basic understanding of cryptography, how it has evolved, and some key encryption techniques used today.	K4
CO5	Evaluate the security features and Cyber security law in real life situations.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	L	M	H	H	M		L		M	L	H	H
CO2	M	M	M	H	H	H	M		M	M	H	H
CO3			H		H	M	H		H	H	M	M
CO4		H	M	M	M	H	M	H	M	M	M	H
CO5	H	H	H	H	M	M	H	H		H	H	H

Units	Content	Hrs
Unit I	Introduction to Computer Security: Basic Concepts – Security Trends – OSI Security Architecture – Security Attacks – Security Services – Security Mechanisms - Threat models - Common Security Goals - Memory protection – Block Ciphers, Stream Ciphers - Security Evaluation.	15
Unit II	Cryptography: Cryptographic Protocols - Encryption – Message Authentication Code – DES - Hash Functions – Symmetric Key Algorithms: DES, AES – Public key Algorithms: RSA, DSA - Secure channels.	15
Unit III	Network Security: Intruders – Intrusion Detection – Password Management – Malicious Software – Viruses and Related Threats – Countermeasures – Distributed Denial of Service Attacks – Firewalls – Design Principles – Trusted Systems.	15
Unit IV	Software Security: Secure software engineering – Hackers, Crackers, and Attackers – Security Failures – Technical Trends affecting Software Security - <i>Defensive programming and its Techniques- Buffer overruns and other implementation flaws.</i>	15
Unit V	Cyber security: Classification of Cybercrimes - Case Studies: Privacy - Mobile code – Security and the Law - The legal perspective – Indian perspective, Global perspective - <i>Cyber Stalking and Obscenity in Internet – Electronic Voting.</i>	15
	Total Contact Hrs	75

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Debby Russell and Sr. G.T.Gangemi	Computer Security Basics	O'Reilly Media	2006
2	William Stallings	Cryptography and Network Security	Prentice Hall	2008
3	Nina Godbole, Sunit Belapure	Cyber Security – Understanding Cyber Crimes, Computer Forensics and Legal Perspectives	Wiely India Pvt Ltd	2011

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Charles P pfleeger and Shai Lawrence pfleeger	Security in Computing	Prentice Hall	2007
2	Behrouz A. Forouzan	Cryptography and Network Security	Tata Mc-Graw Hill Publications	2007

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Ms.UMAMAHESWARI.D	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC6E31			Title	Batch:	2021 - 2024
Lecture Hrs./Week	5	Tutorial Hrs./Sem.		Core Elective - III : Data Mining And Warehousing	Semester:	VI
					Credits:	05

Course Objective

To learn the basic concepts, applications and techniques of data mining and to develop skills for applying data mining techniques and algorithms to solve practical problems in data and information management, retrieval and knowledge discovery in various disciplines.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	recall the concept of data mining, warehousing and knowledge discovery process.	K1
CO2	understand data pre-processing techniques like cleaning, integration and data transformation strategies.	K2
CO3	describe the knowledge discovery process and its algorithms including k-nearest neighbour, decision trees, association rules and neural networks.	K3
CO4	analyze the data modeling, design and implementation of warehousing solutions for emerging internet and cloud environments.	K4
CO5	evaluate KDD environment by visualizing the reports using various analysis and query tools.	K5

Mapping

PO / PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1	H	H			H	M		M	H	M	H	H
CO2	M	H			M	H	H		H		M	M
CO3	H	M	H		H	H		L	M	M	H	M
CO4	M		H	H	M	M	H		H	M	H	H
CO5	M	H			M	H	L	M	M	M	M	H

Units	Content	Hrs
Unit I	Introduction to Data Mining: Definition- Kinds of Data- Kinds of Patterns - Technologies used – Major Issues in Data mining – Data mining Applications & Trends – Data objects & Attribute types – Data visualization.	15
Unit II	Data Preprocessing: Data cleaning: Missing values, Noisy data, Data cleaning as a process-Data Integration: Entity Identification problem, Redundancy and correlation analysis, Tuple Duplication, Data value conflict detection & resolution – Overview of Data reduction strategies – Data transformation strategies overview.	15
Unit III	Knowledge Discovery Process: Data Selection-Cleaning-Enrichment-Coding-Data Mining-Preliminary Analysis of Data Set Using Relational Query Tools- Visualization Techniques-Likelihood and Distance-OLAP Tools-K-Nearest Neighbour-Decision Trees-Association Rules-Neural Networks-Genetic Algorithms-Reporting.	15
Unit IV	Setting up KDD Environment: Introduction - Different forms of Knowledge - Getting Started - Data Selection – Cleaning - Enrichment – Coding - Reporting - 10 Golden Rules.	15
Unit V	Data warehousing: Basic concepts – Modeling – Design and usage – Data warehouse Implementation – Data generalized by Attribute – Oriented Induction.	15
	Total Contact Hrs	75

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Jiawei Han, Micheline Kamber, Jian pei	Data mining concepts and Techniques	Morgan Kaufmann Publishers, 3 rd edition	2011 (Unit 1,2 & 5)
2	Pieter Adriaans Dolf Zantinge	Data Mining	Addison Wesley Publications, Second Edition	2000 (Unit 3 & 4)

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Ian H. Witten Edile Frank	Data Mining- Practical Machine Learning Tools & Techniques	Elsevier Second Edition	2005
2	Daniel T. Larose	Data Mining Methods and Models	John Weiley & Sons	2006
3	Arun K.Pujari	Data Mining Techniques	Universities Press Third Edition	2013

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: D.poobathy	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications		
Course Code:	21UBC6E32			Title	Batch:	2021 - 2024	
Lecture Hrs./Week	5	Tutorial Hrs./Sem.		Core Elective - III : Cloud Computing	Semester:	VI	
					Credits:	05	

Course Objective

This course provides with the basics of Cloud Computing, the key concepts of Virtualization and different Cloud Computing services. It also offers students a sound foundation of the Cloud environment so that they are able to start using and adopting Cloud services in their real life scenarios.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Understand the core concepts of the cloud computing paradigm: how and why this paradigm shift came about, the characteristics, advantages and challenges brought about by the various models and services in cloud computing.	K1
CO2	Demonstrate the fundamental concepts of cloud storage and their use in storage systems such as Amazon S3 (Simple Storage Service) and Microsoft Azure.	K2
CO3	Apply fundamental concepts in cloud infrastructures to understand the tradeoffs in power, efficiency and cost.	K3
CO4	Analyze the performance of Cloud Computing.	K4
CO5	Explain the core issues of Cloud Computing such as security, privacy, and interoperability.	K5

Mapping

CO s	Programme Outcomes (POs)											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO11	PSO12
CO1		H		H	M	H	H		H		H	H
CO2		H		H	M	H	H		H		H	H
CO3		M		H	M	H	H		H		H	H

CO4		H		H	H	H	H		H		H	H
CO5		M		H	M	M	M		H		H	H

Units	Content	Hrs
Unit I	Cloud Computing Basics: Cloud Computing Overview-Cloud Components-Infrastructure-Services-Applications-Storage-Database Services-Intranets and the cloud-Components – Hypervisor Applications. First Movers in the Cloud: Amazon- Google-Microsoft.	15
Unit II	Organization and Cloud Computing-Benefits-Limitations of Cloud Computing- Security Concerns-Privacy concerns with a third party-Security Benefits.	15
Unit III	Cloud Computing Technology: Hardware and Infrastructure-Clients-Security-Network-Services-Accessing the cloud-Platforms-Web APIs-Web Browsers-Cloud Storage-Overview- <i>Cloud Storage Providers</i> -Standards	15
Unit IV	Cloud Computing with the Titans: Google-Google App Engine-Google Web tool kit-EMC Technologies-VMware Acquisition-Microsoft-Azure Services Platform-Windows live-Exchange online-Sharepoint Services-Microsoft Dynamics CRM-Amazon-Amazon Elastic Compute Cloud-Amazon Simple Storage Service- Amazon Simple Queue Service -Salesforce.com-IBM.	15
Unit V	Security Concerns in Cloud Computing- <i>Threats in Cloud Computing</i> .	15
	Total Contact Hrs	75

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Anthony T.Velte, Toby J.Velte, Robert Elsenpeter	Cloud Computing-A Practical Approach	Mc Graw Hill Publications (Unit 1 to 5)	2010

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Dr. Kumar Saurabh	Cloud Computing	Wiley India, Second Edition	2012

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: Dr.S.HEMALATHA	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC6E33			Title	Batch:	2021-2024
Lecture Hrs./Week	5	Tutorial Hrs./Sem		Core Elective - III : Nano Computing	Semester:	VI
					Credits:	05

Course Objective

This course is intended to provide the students with the prospects, challenges, imperfections, reliability and with insight into Nanoscale Quantum Computing and QCA implementation.

Course Outcomes (CO)

Upon completion of this course students shall be able to

CO Number	Co Statement	Knowledge Level
CO1	Understand the concepts of Nano computing	K1
CO2	Discuss Nano computing challenges and imperfections	K2
CO3	Apply reliability evaluation strategies	K3
CO4	Analyze nano scale quantum computing	K4
CO5	Explain the concept of Molecular Computing and Optimal Computing	K5

Mapping

PO/ PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CO												
CO1	H	H		H	H	H	H	H		H	H	H
CO2	M	M		M	M	M		H			M	M
CO3	H	H		H		M	H	M	H	H	H	H
CO4	M	M		M	M	M	M	H	M	H	H	H
CO5	M	M		M	H	H	M				M	M

Units	Content	Hrs
Unit I	NANOCOMPUTING-PROSPECTS AND CHALLENGES Introduction - History of Computing - Nanocomputing - Quantum Computers - Nanocomputing Technologies - Nano Information Processing - Prospects and Challenges - Physics of Nanocomputing : Digital Signals and Gates - Silicon Nanoelectronics - Carbon Nanotube Electronics - Carbon Nanotube Field-effect Transistors – Nanolithography	15
Unit II	NANOCOMPUTING WITH IMPERFECTIONS Introduction - Nanocomputing in the Presence of Defects and Faults - Defect Tolerance - Towards Quadrillion Transistor Logic Systems	15
Unit III	RELIABILITY OF NANOCOMPUTING Markov Random Fields - Reliability Evaluation Strategies - NANOLAB - NANOPRISM - Reliable Manufacturing and Behavior from Law of Large Numbers	15
Unit IV	NANOSCALE QUANTUM COMPUTING Quantum Computers - Hardware Challenges to Large Quantum Computers - Fabrication, Test, and Architectural Challenges - Quantum-dot Cellular Automata (QCA) - Computing with QCA - QCA Clocking - QCA Design Rules	15
Unit V	QCADESIGNER SOFTWARE AND QCA IMPLEMENTATION Basic QCA Circuits using QCA Designer - QCA Implementation - Molecular and Optical Computing: Molecular Computing - Optimal Computing - Ultrafast Pulse Shaping and Tb/sec Data Speeds	15
	Total Contact Hrs	75

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Assignment, Case Study

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Sahni V. and Goswami D	Nano Computing	McGraw Hill Education Asia Ltd	2008

Reference Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Sandeep K. Shukla and R. Iris Bahar	Nano, Quantum and Molecular Computing	Kluwer Academic Publishers	2004
2	Sahni V	Quantum Computing	McGraw Hill Education Asia Ltd	2007
3	Jean-Baptiste Waldner	Nanocomputers and Swarm Intelligence	John Wiley & Sons	2008

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Divya	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC626			Title	Batch:	2021-2024
Practical Hrs./Week	4	Tutorial Hrs./Sem.		Core Lab - XI : Python Programming	Semester:	VI
					Credits:	02

Course Objective

The course presents an overview of elementary data items, list, dictionaries and oops concepts.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Describe the Python language syntax including control statements, loops and functions	K3
CO2	Interpret the concepts of Object-oriented programming as used in Python using encapsulation, polymorphism and inheritance	K4
CO3	Identify the external modules for creating and writing data to excel files and inspect the file operations to navigate the file systems.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	H	H	M		M	M					M	H
CO2	H	H		H	M	M	M	M	H	H	M	H
CO3	H	H			M	M		H	H	H	H	H

1. Write a program to display the following information: Your name, Full address, Mobile number, College name, Course.
2. Write a program to find the largest three integers using if-else and conditional operator.
3. Write a program to find the product of two matrices.
4. Write a program to find the GCD of two integers.
5. Write a program to print the Fibonacci sequence.
6. Write a GUI program that converts Celsius temperature to Fahrenheit temperature.
7. Write a GUI program that displays your details when a button is clicked.
8. Write a program that opens a specified text file and then displays a list of all unique words Found in the file.
9. Write a program to implement the inheritance and polymorphism.
10. Write a program to display prime number.

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: A.MURUGANANDHAM	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC627			Title	Batch:	2021 - 2024
Practical Hrs./Week	4	Tutorial Hrs./Sem.		Core Lab - XII : Mobile Application Development	Semester:	VI
					Credits:	02

Course Objective

To design and implement various mobile applications and learn how to deploy applications to hand-held devices.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Build a native application using GUI components and Mobile application development framework.	K3
CO2	Learn how to develop and deploy an application to the app market.	K4
CO3	Develop useful mobile applications for the current scenario.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	H	M		M	H	H	M	H	M	H	H	H
CO2	M	H	M	H	H	M		H	M		H	M
CO3	M	M		M	H	M		H	M		M	M

1. Write a program to implement the Activities on ANDROID
2. Write a program to implement the Intent Filters using ANDROID
3. Write a program to implement the User Interface using ANDROID
4. Write a program to implement the Image views using ANDROID
5. Write a program to implement the location tracking using ANDROID
6. Write a program to store the data in SD Card using ANDROID
7. Write a program to implement the Content Providers using ANDROID
8. Write a program to implement the SMS Messaging using ANDROID
9. Write a program to create a database to store the values using ANDROID
10. Write a program to create a database to store and retrieve the images using ANDROID

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: S.Dilip Kumar	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC6S21			Title	Batch:	2021-2024
				Skill Based Elective - II : Corporate Systems	Semester:	VI
Lecture Hrs./Week	3	Tutorial Hrs./Sem			Credits:	02

Course Objective

To develop the students' knowledge in various industries such as healthcare systems, banking, insurance, textiles and telecommunications.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the usage of computers in Healthcare systems.	K1
CO2	Disseminate knowledge and can inculcate the theoretical structures about banking and insurance	K2
CO3	Apply IT in Telecommunication and over internet.	K3
CO4	Gain practical understanding of different textile materials (Fiber, yarn, fabric).	K4
CO5	Evaluate the efficiency of various energy utilities.	K5

Mapping

PO / PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1	H	H		H	H	H	M		H	M	H	H
CO2	H	H		M		H	M				H	H
CO3	H	H		H	H	H	M	H	H	H	H	H
CO4	M	H				H	M		H			
CO5	H	H				H						

Units	Content	Hrs
Unit I	Health Care Information Systems : History and evolution of health care information systems – Current and emerging use of clinical information systems – system acquisition – System implementation and support – Security of health care information systems - Organizing information technology services – IT alignment and strategic planning – IT governance and management - Assessing and achieving value in health care information systems - Case study.	9
Unit II	Banking and Insurance: Account Management - Hardware Technology - Customer Accounts – Branch Banking Support – Information Systems Audit – Internet Banking - Electronic Transactions - Web-based Banking. The Uses of Computers in Insurance –Record Keeping - Providing Quotes - Assessing Risk – Underwriting - Life Insurance Applications: Life Administration Module - Policy Servicing of existing policies – New Business - Renewal notice/Billing – Loans - Statistics and MIS Claims - Archiving of historical data and imaging Systems.	9
Unit III	Telecommunication Systems and Technologies: Fundamental of Telecommunications - Digital Signal Processing - Wireless / Wire line Networks - PCS - GSM - working of dial up connection – ISP - ISDN - <i>Web enabled systems, virtual reality, and multimedia applications over Internet.</i> Protocol Engineering: Principles, stages, specification formalisms of telecom protocol design, protocol software development process, and computer aided protocol engineering.	9
Unit IV	Textile Industry: Computers in Textiles – Texture Mapping – Computer Integrated Manufacturing – Order processing, Machinery Planning, Manufacturing – Quality Integration – MIS Reporting – Online monitoring in spinning and weaving – Maintenance and Quality control.	9
Unit V	Energy Utilities: Multi processor system – Real Time tasks- Energy Minimization – Energy aware scheduling- Dynamic Reconfiguration- Adaptive power management- <i>Energy Harvesting Embedded system.</i> Energy Aware Applications: On chip network – Video codec Design – Surveillance camera- Low power mobile storage.	9
	Total Contact Hrs	45

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

1	Course Material prepared by the Department of Computer Applications based on the below web references (Unit 1 to 5).
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Reference Websites

1	www.inventors.about.com , www.economywatch.com
2	www.modernhealthcare.com , www.indiantextilejournal.com
3	www.atmbanking.net , www.apparesearch.com
4	www.banknetindia.com , www. telecoms.org

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Shyamala	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC6S22			Title	Batch:	2021-2024
Lecture Hrs./Week	3	Tutorial Hrs./Sem		Skill Based Elective - II : Multimedia and Animation	Semester:	VI
					Credits:	02

Course Objective

To learn the basic elements in basic of drawing, color and implement in the multimedia software and to apply the techniques to design real time pictures.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the effects of multimedia in daily life.	K1
CO2	Gain knowledge about digital image processing tools and software	K2
CO3	Understand various file formats of audio, video and text media.	K3
CO4	Develop small animated movies using the techniques in animation.	K4
CO5	Evaluate projects and presentations utilizing a variety of digital media multimedia technologies for its optimum performance.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1		H				M		H	H			H
CO2	M	H		M	H	H	M	H	H	M	H	H
CO3		H						H	H		M	H
CO4		H		M		M		H	H		H	H
CO5	M	H			H	H	M	H	H	M	H	H

Units	Content	Hrs
Unit I	Introduction : MM presentation and production – Characteristics of MM presentation – h/w and s/w requirements- Uses of MM – Steps for creating MM presentation. Text - Types of text – Insertion of text – Text Compression – File formats.	9
Unit II	Image: Image types – Seeing color – Color models – Basic steps for image processing – Scanner– Digital Camera – Specification of Digital Images – Device independent Color Models – Image processing s/w – File formats.	9
Unit III	Audio: Nature of Sound-Fundamental characteristics of sound – Musical Note and Pitch –Elements of Audio systems. What is MIDI – MIDI manufacturers Association (MMA)-MDI Specification-MIDI MESSAGES- <i>MIDI Connections</i> .	9
Unit IV	Video: Introduction- Analog Video Camera – Transmission of video signals – Video signal formats.	9
Unit V	Introduction – Uses of animation – Key frames and Tweening – Types of animation – Creating movement – Principles of animation – <i>Techniques of animation</i> — Animation Software.	9
	Total Contact Hrs	45

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Ranjan Parekh	Principles of Multimedia	Tata McGraw-Hill publishing Company Limited	2007

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Prabhat K. Andleigh	Multimedia systems design	Prentice Hall PTR publishing the University of Michigan	1996

Course Designed by	Verified by Module Coordinator
Name and Signature	Name and Signature
Name: N.Shyamala	Name:
Signature:	Signature:

Programme Code:	BCA			Programme Title:	Bachelor of Computer Applications	
Course Code:	21UBC6S23			Title	Batch:	2021-2024
Lecture Hrs./Week	3	Tutorial Hrs./Sem		Skill Based Elective - II : Personality Development Skills	Semester:	VI
					Credits:	02

Course Objective

To develop the student broad career plans, evaluate the employment market, identify the organizations to get good placement, match the job requirements and skill sets.

Course Outcomes

On the successful completion of the course, students will be able to

CO Number	CO Statement	Knowledge Level
CO1	Recollect the communication and interpersonal skills.	K1
CO2	Build teams to achieve the set task and resolve conflicts in the management.	K2
CO3	Understand clearly about the listening skills.	K3
CO4	Enhance the employability skills by improving the soft skills.	K4
CO5	Evaluate the time and resource management, conflict resolution, teaching and mentoring others.	K5

Mapping

PO /PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	P10	PSO1	PSO2
CO1					H					H	M	H
CO2					H	M				H		H
CO3					H				M	H		H
CO4	M	M			H	M	M	H	H	H	H	H
CO5		M			H			M	M	H	M	H

Units	Content	Hrs
Unit I	Introduction – Soft and Hard skills – Communication Skills – Improving Body Language – Interpersonal Skills – Enhancing listening skills – Sharpening writing Skills – Presentation skills.	9
Unit II	Conflict management skills – resolving conflicts – Change management - Stress management – Excelling as a leader – Building Successful Teams – Motivating ourselves.	9
Unit III	Challenges in Indian Educational System- Soft skills at workplace- Soft skills for managers – Challenges in Management Education – <i>Blending Art and Craft for effective management education.</i>	9
Unit IV	Employability Skills – Enhancing Employability Skills – Improving Soft skills – Training and Grooming – Teaching Vs Training.	9
Unit V	Soft skills training – Resume Writing – Interview Tips – Common Interview Questions – Group Discussions – <i>Enhancing employability in management.</i>	9
	Total Contact Hrs	45

- The topics given in **Italics** are noted as Self-Study topics.

Pedagogy and Assessment Methods:

Seminar, Power Point Presentation, Chalk and talk, Quiz, Assignments, Group Task.

Text Book

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	Barun K.Mitra	Personality Development and soft skills	Oxford University Press	2011

Reference Books

S.NO	AUTHOR	TITLE OF THE BOOK	PUBLISHERS \ EDITION	YEAR OF PUBLICATION
1	<u>Nitin Bhatnagar</u>	Effective Communication and Soft Skills	Pearson Education India	2011

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